What's New in Autodesk Inventor 2019

Inventor 2019 is built for today's engineering and design professional.

Inventor customers from around the world continue to provide feedback and drive enhancements to the Inventor 2019 experience. This release marks a continued focus on improved performance, automation and core modeling workflows that enable professional-grade mechanical engineering design. Inventor 2019 also connects to the Autodesk cloud to unlock collaboration, design and supply chain user workflows.


Designed with Inventor by Ryszard Baranowski.

Design and engineering professionals work to deliver innovation and high-quality products every day. Inventor 2019 delivers with professional grade improvements in design, automation, and performance to stay ahead of market demands.

Assembly and Drawing Performance

We know performance is important, so we're constantly looking for ways to improve Inventor performance. This release has improvements in the following areas:

1. **Assembly**
   1. In-place editing
   2. Updates
   3. Pattern selection
2. **Drawing**
   1. View creation
   2. Updates
   3. Navigation

Images provided by Balzer Pacific
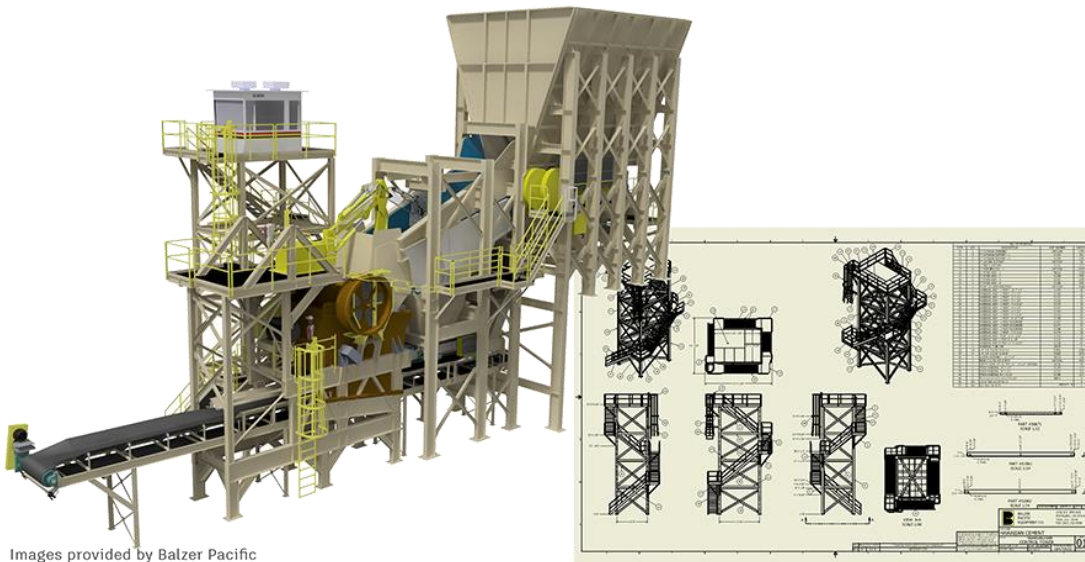
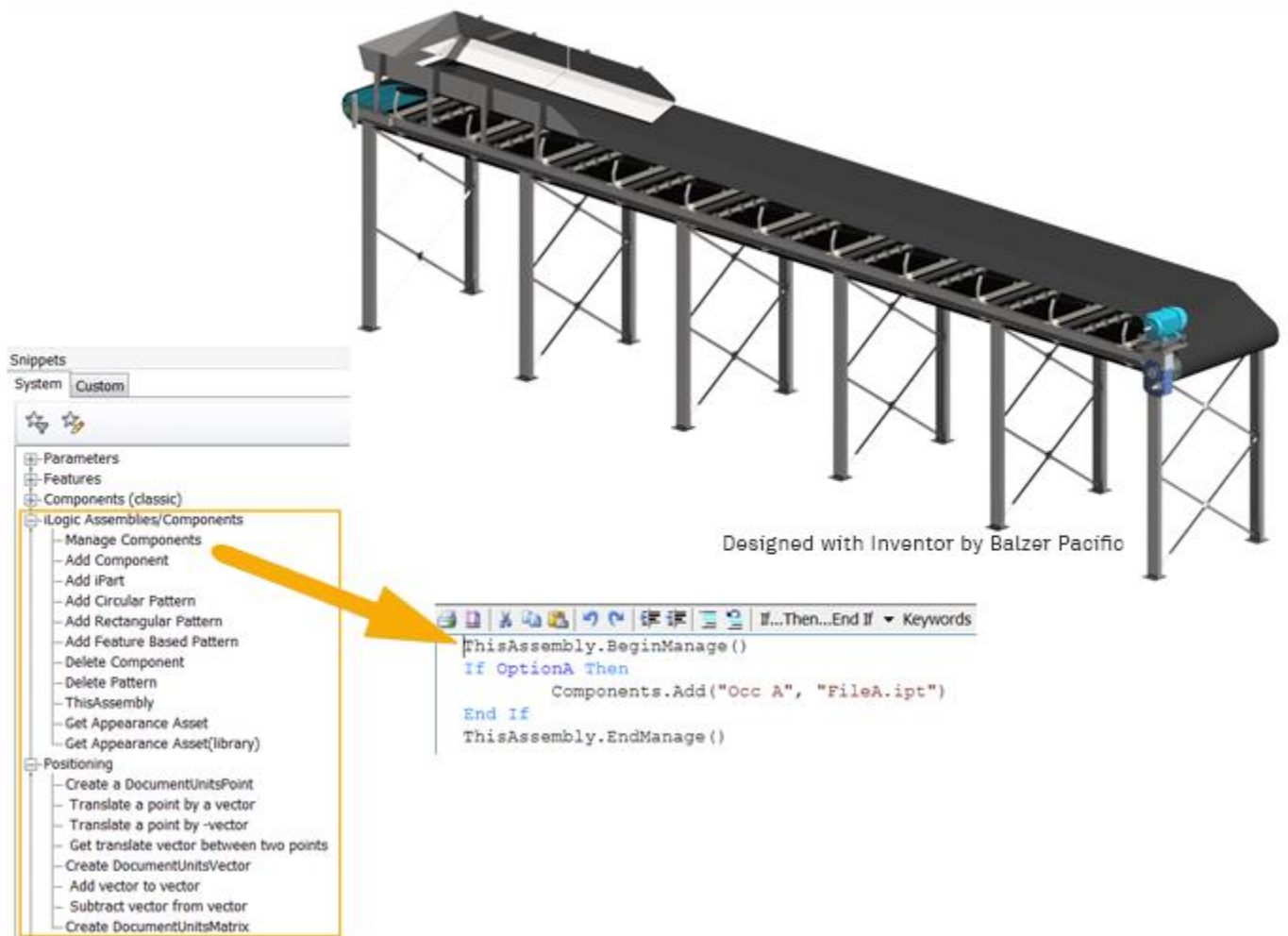# Content Center

In-memory caching

To reduce your time waiting for remotely hosted content to display, Inventor Content Center now caches the remote content during the session. When content is accessed, the initial content is cached for subsequent use eliminating the need to make the remote request again in that session. When the Inventor session concludes, the cache is cleared.

Designed with Inventor by Ryszard Baranowski.
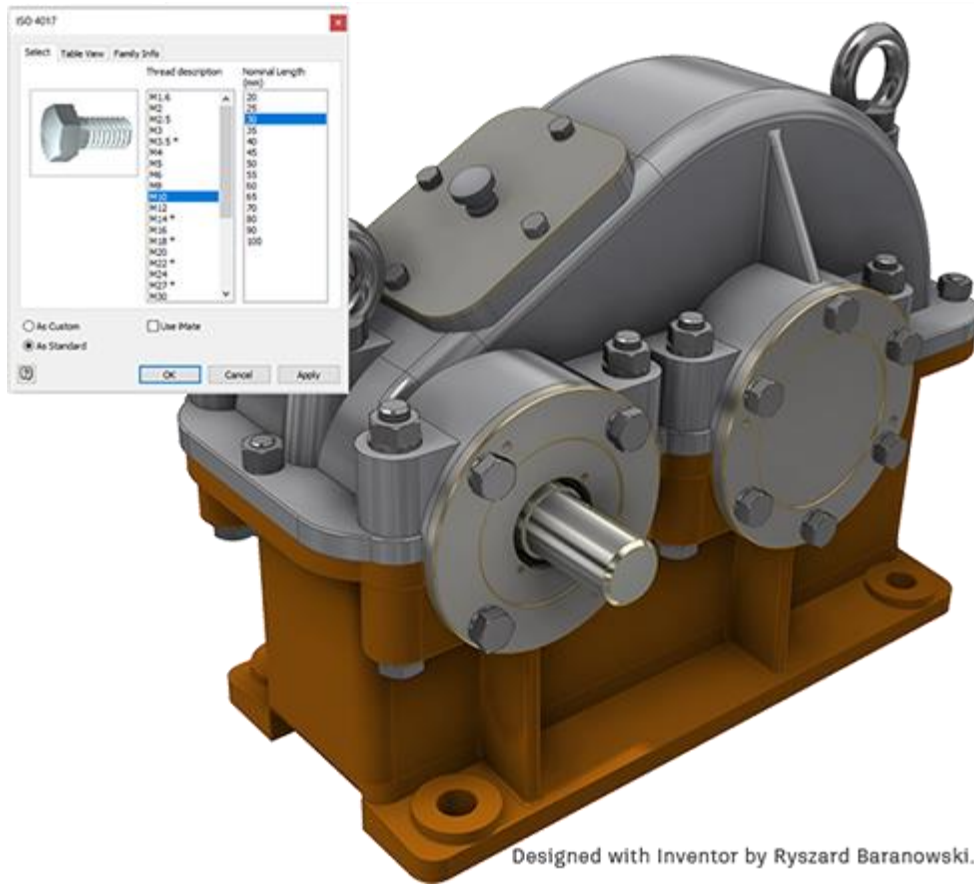
iLogic

Components and Management Behavior

iLogic improvements make it easier to create rule code for adding, modifying, and deleting components and constraints.


Designed with Inventor by Balzer Pacific

```
ThisAssembly.BeginManage()
If OptionA Then
        Components.Add("Occ A", "FileA.ipt")
End If
ThisAssembly.EndManage()
```

Snippets

System | Custom

- Parameters
- Features
- Components (classic)
- iLogic Assemblies/Components
  - Manage Components
  - Add Component
  - Add iPart
  - Add Circular Pattern
  - Add Rectangular Pattern
  - Add Feature Based Pattern
  - Delete Component
  - Delete Pattern
  - ThisAssembly
  - Get Appearance Asset
  - Get Appearance Asset(library)
- Positioning
  - Create a DocumentUnitsPoint
  - Translate a point by a vector
  - Translate a point by -vector
  - Get translate vector between two points
  - Create DocumentUnitsVector
  - Add vector to vector
  - Subtract vector from vector
  - Create DocumentUnitsMatrix

Document Units Geometry

There are new functions that use document units for coordinate values and objects representing points, vectors, and matrices.

New iLogic Assembly Add Constraints Functions

The new iLogic Relationships (Add) functions allow you to create an iLogic assembly whose occurrences and constraints are generated by a rule.
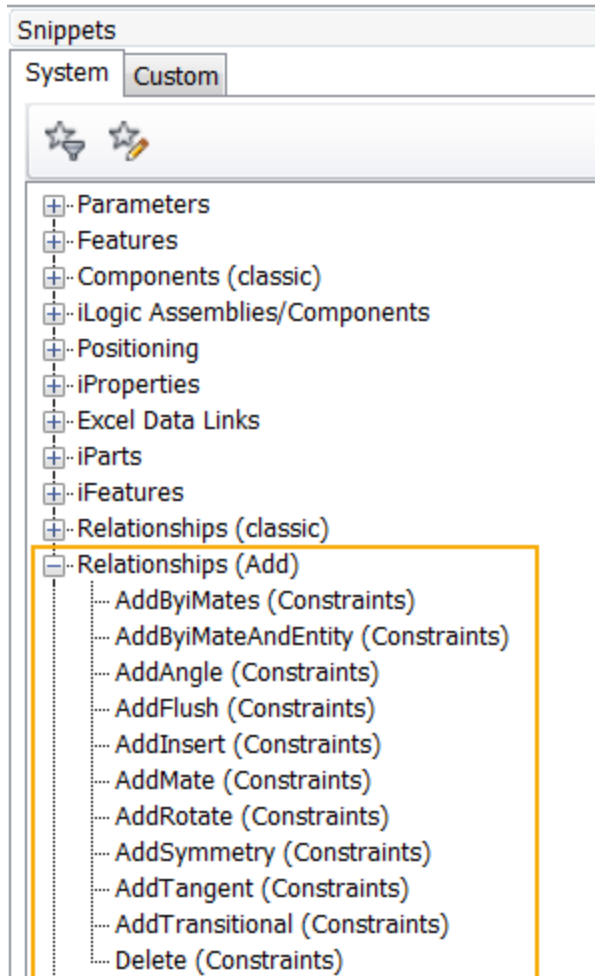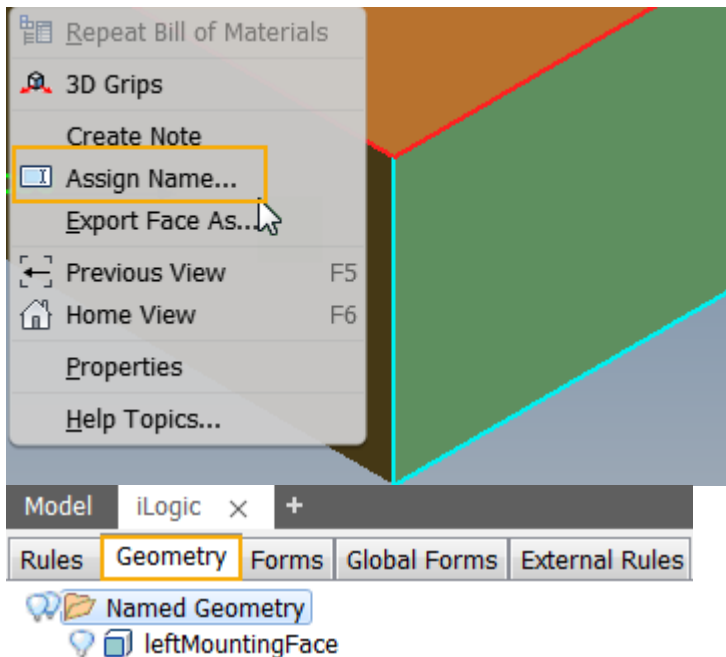
New Capture Current State Commands

The Capture Current State command now retains states when you use: Components.Add, Components Constraints.Add, Constraints.Add, and Patterns.Add.
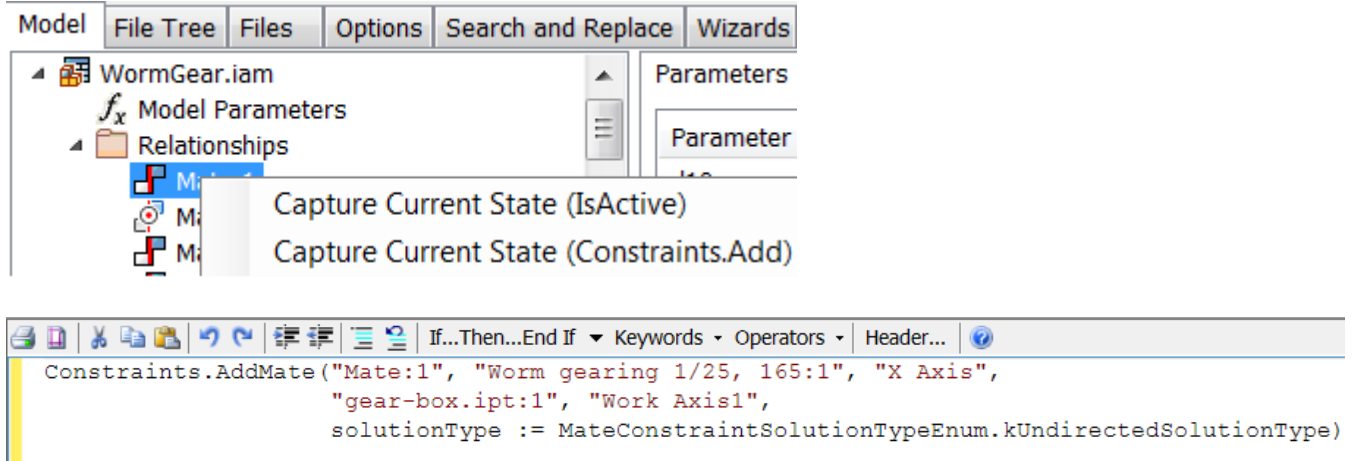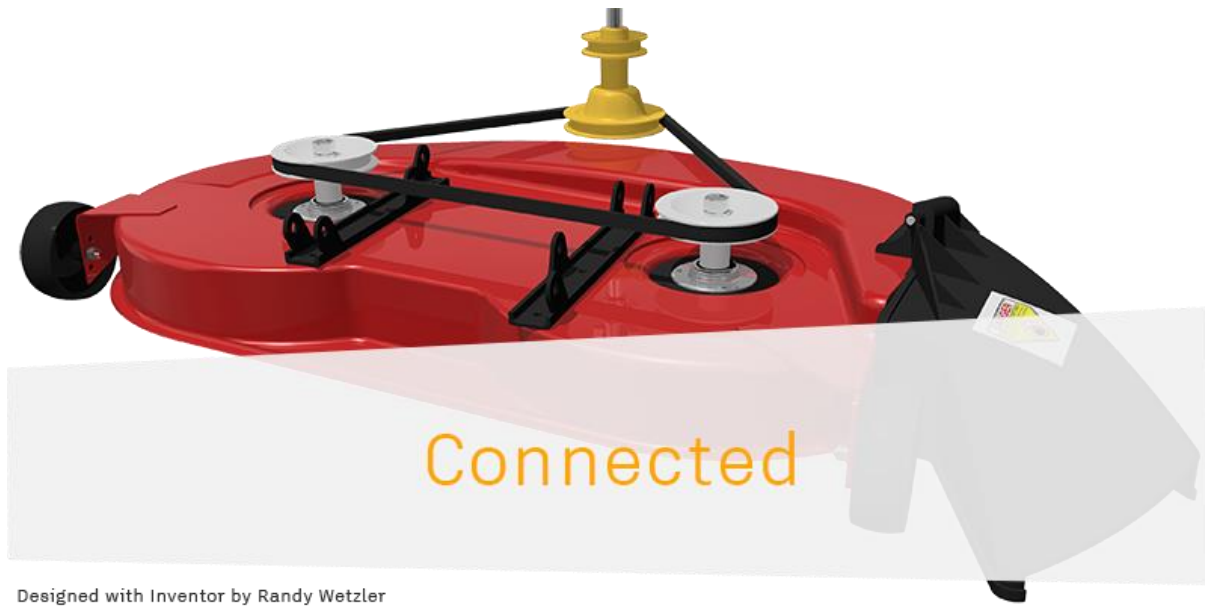

Constrain Geometry by Assigned Names

You can now assign names to faces and edges, and then create a rule that adds the constraint(s) directly to a face or edge with those names.

iLogic Help for Functions

Help for iLogic functions and arguments are now available from the iLogic API Reference help node. This help content is in English only.

Model-Based Definition

The Tolerance Advisor now displays constraint state using a color code. Click Face Status Coloring in the Tolerance Advisor to turn on the display of colors.

Constraint State Legend

- Fully Constrained
- Partially Constrained
- Unconstrained
- Constrained by Surface Profile
- Face Status Coloring (On)

Connected

Designed with Inventor by Randy Wetzler

Inventor 2019 connects to the Autodesk Cloud to allow users to collaborate, design and communicate their designs in new and powerful ways. A cloud connected Inventor enables you to leverage their design beyond the desktop with simple, secure, and powerful workflows.

Shared Views

A subscription benefit

Shared Views provide a better way for designers, engineers, and visual artists to get feedback on their work in progress, simplifying and speeding up review cycles. Use Shared Views to share 2D or 3D views of your work online and see comments directly in the product you're working in. With shared views, any reviewer can review and comment online via the Autodesk Viewer.

They avoid the need for stakeholders to install a specific viewer and provide powerful commenting and markup tools for conveying detailed feedback. Because shared views are visual representations that expire after 30 days, your native designs or models are always protected. This gives their authors a way of clearly separating unfinished work being shared for feedback purposes from more formal and permanent deliverables.

Shared views enable users to:
- Quickly create online visual representations from within desktop application.
- Generate a link that can be shared with any stakeholder.
- Stakeholders can view the shared view and add comments and mark-up via Autodesk Viewer.
- Authors can review comments and see feedback they've received within the authoring application, then respond.
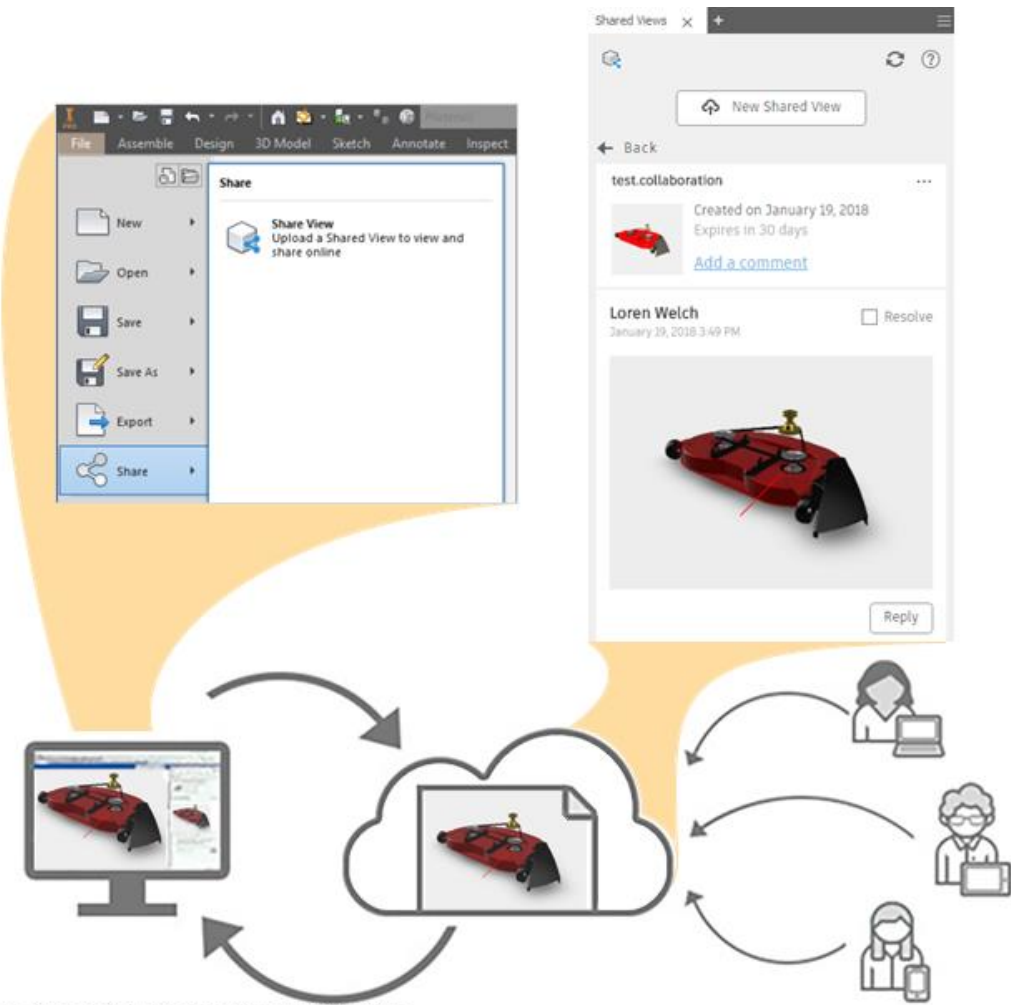
Designed with Inventor by Randy Wetzler

Autodesk Drive

A subscription benefit

Autodesk Drive is a cloud storage solution that allows individuals and small teams to organize, preview, and share any type of design data. Autodesk Drive can be accessed directly from desktop applications with Desktop Connector.

Desktop Connector for Autodesk Drive

Desktop Connector is a desktop service that integrates an Autodesk data management source (or data source) with your desktop folder and file structure for easy file management.

AnyCAD for Fusion 360

Move Data Between the Desktop and the Cloud for Fusion 360 is available as a Preview in Inventor 2019. This Preview allows you to experience new features on a test-only basis within Inventor before these features are fully released.
This new AnyCAD workflow allows you to take advantage of the power of Inventor and Fusion 360 together.
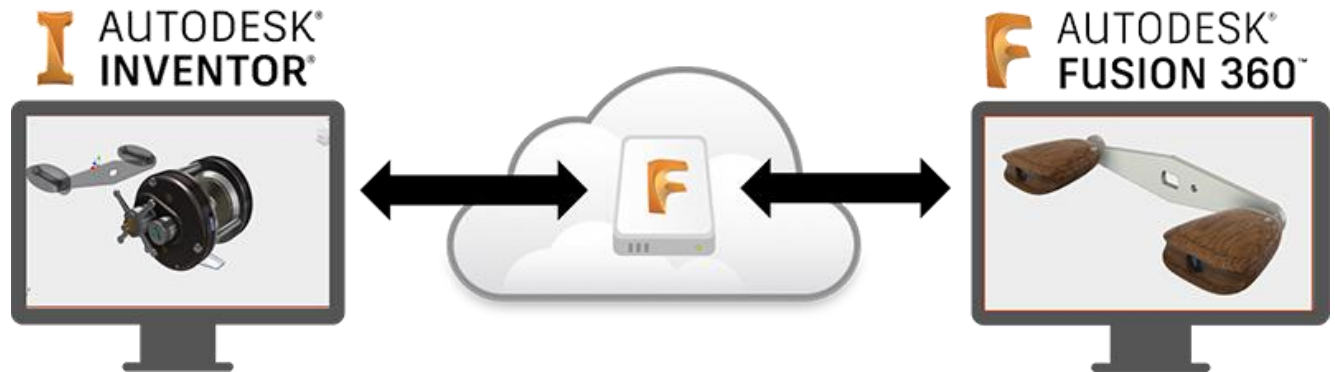
Overview

Inventor continues to expand AnyCAD functionality by adding support for Fusion 360 design files.

Bring Fusion 360 models directly into Inventor for system integration, large assembly design, and documentation. When the Fusion 360 design is updated, the changes can be consumed in Inventor.

Similarly, you can reference Inventor parts into Fusion 360 for cloud-enabled simulation, CAM, and more. Because Fusion 360 now uses the same AnyCAD technology, changes in the Inventor model can be automatically consumed in Fusion 360.

AnyCAD gives you the flexibility to use Inventor's world class 3D mechanical engineering design capabilities with the Product Innovation Platform, giving you the power to make anything.

Getting Started

To share data between Inventor, a desktop application, and Fusion 360, a cloud based platform, there are a few things to set up and consider.

1. Install **Desktop Connector**. This piece enables you to move data between the desktop and the cloud. **Desktop Connector** installs a desktop folder that provides direct access to Fusion Team cloud space .

Download the Desktop Connector installer from your profile menu in your Fusion Team account.

2. Identify a [Fusion Team](#) account to use for sharing data. [Fusion Team](#) provides a personal central workspace in a cloud hub for your projects.

Import Fusion 360 (.fusiondesign) files as an AnyCAD Reference Model

Once set up, you can open/import Fusion 360 (.fusiondesign) files from your Fusion 360 drive with an option to convert or create an AnyCAD reference. Importing a Fusion 360 (.fusiondesign) file as an AnyCAD reference model maintains a link to the selected file which enables you to monitor and update as the model changes. This workflow allows you to use Inventor data in Fusion 360 and Fusion 360 data in Inventor, allowing more flexible use of these tools as part of their product design and manufacturing process.
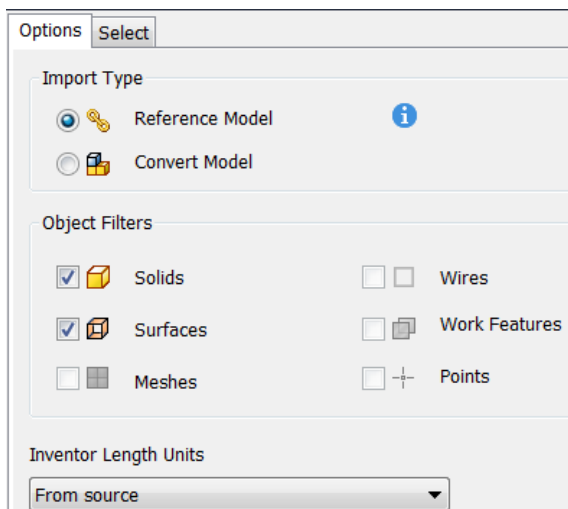
Inventor Experience

Designed with Inventor by Tobias Feger

Customer focused enhancements can be seen throughout Inventor 2019. Improving commands, streamlining workflows, and refreshing existing tools are areas where feedback from our customers around the world continue to improve the Inventor user experience.

Many of the following enhancements were implemented directly from feedback posted on Inventor Ideas and direct customer engagements.

Hole Command

The new Hole command is faster and smarter by inferring hole placement from your interactions. You can apply dimensional and concentric constraints without first creating a sketch. Then, switch between feature editing and sketch editing without exiting the command.
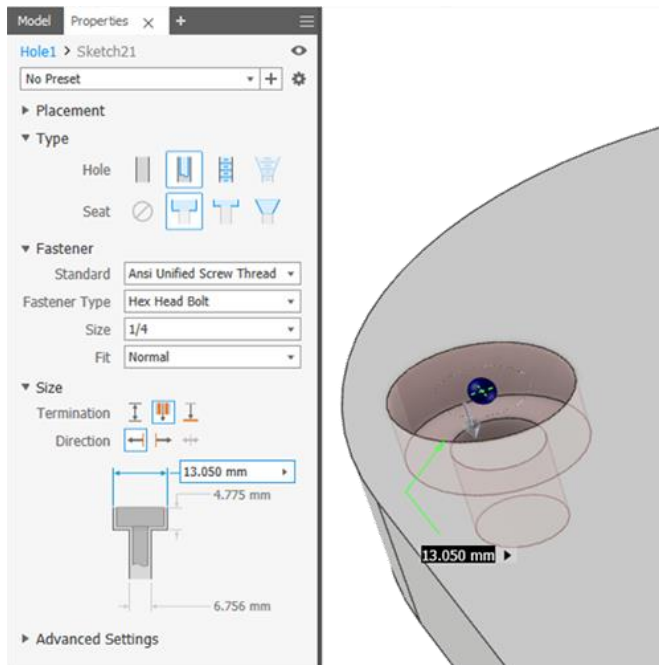
Sheet Metal Face and Corner Enhancements

Symmetric Face

An Inventor® Ideas submission

Many have asked to be able to center the sheet metal part along its thickness. We heard you, and the Face command now supports extruding from the mid-plane to create a symmetric face.
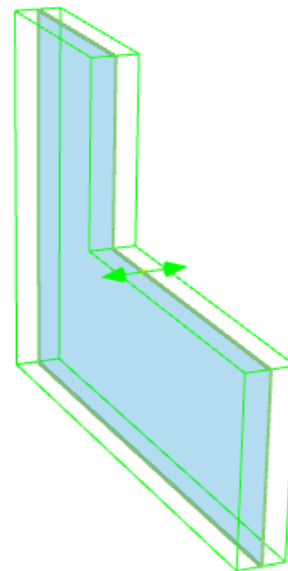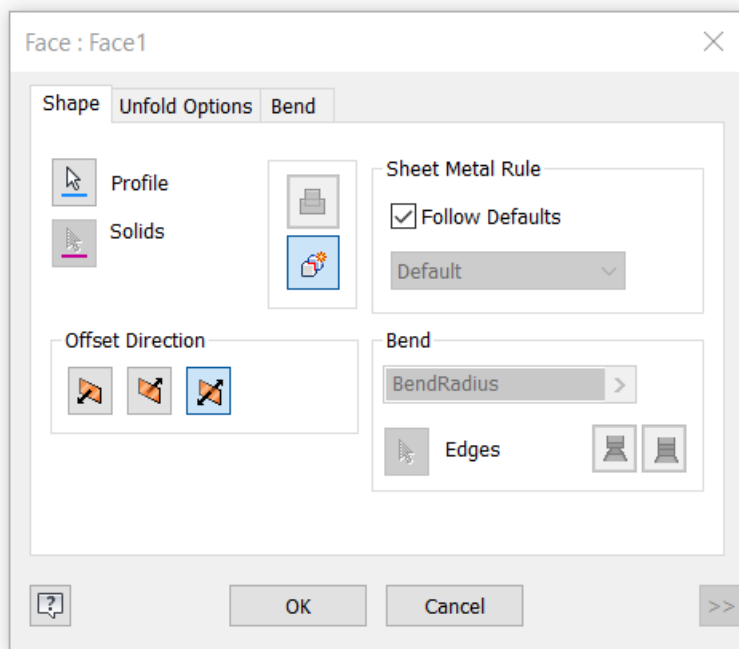
Laser Weld Relief Shape

The Linear Weld corner relief terminates on a point, the Arc Weld corner relief shape terminates with a straight line segment. The new Laser Weld corner relief terminates with a tangent arc and is more suitable for laser cut parts.
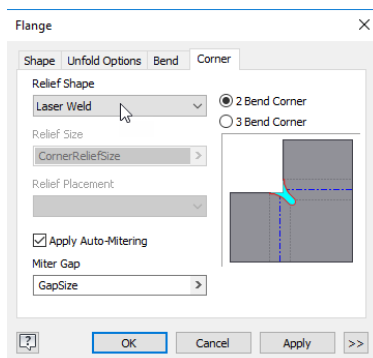
Tube and Pipe

Lock Hose Length

I **An Inventor® Ideas submission**

 The new option, Lock Hose Length, allows you to calculate an exact sum of hose length. When selected, if components move or shift, this option prevents the length of the hose from changing due to adaptivity.

Designed with Inventor by Ivo Jardim

 You can also lock hose length by adding a General Dimension from the 3D Sketch tab Constraints panel to a flexible hose in the graphics window.

Frame Generator

CUTDETAIL Enhancement

I **[An Inventor® Ideas submission](#)**

 The values generated by applying the Trim/Extend command to cut angles on frame members are available in the iProperties/Custom tab as CUTDETAIL1, CUTDETAIL2, etc. These can be included in the Bill of Materials and Parts List. Additionally, the Frame Generator G_L parameter reports the correct lengths.
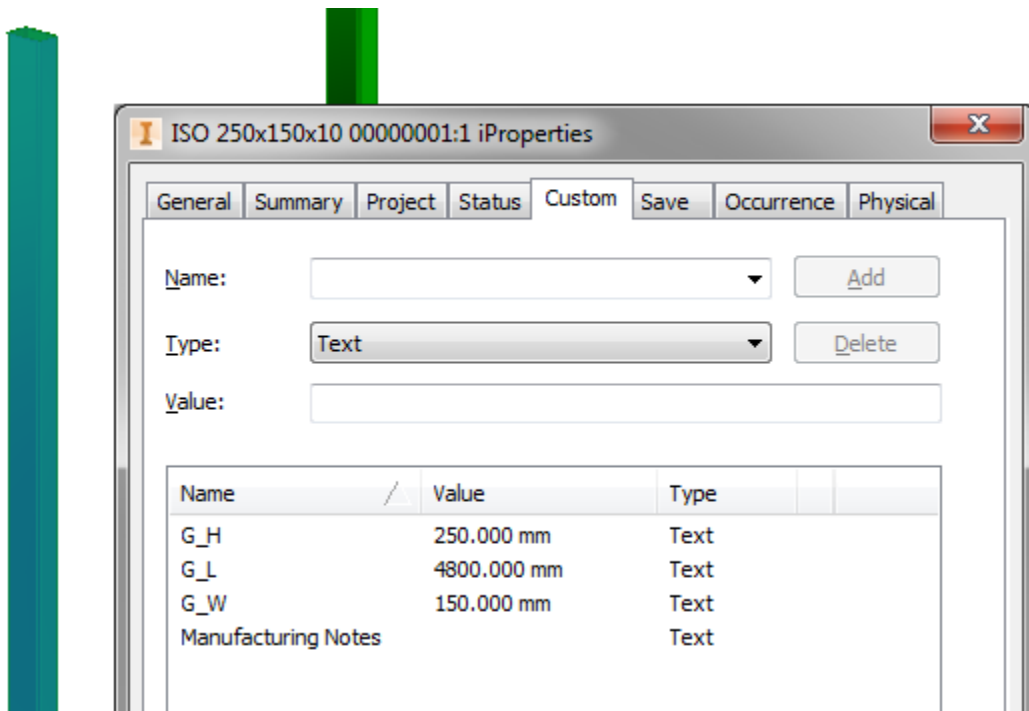
Sketch Enhancements

The Helical Curve command has been enhanced to streamline creating a variable pitch helix.

				Height
10 mm	0.000 ul	10 mm	0.000 mm	
10 mm	3.000 ul	20 mm	30.000 mm	
10 mm	5.000 ul	30 mm	50.000 mm	
20 mm	8.000 ul	10 mm	95.000 mm	
10 mm	12.000 ul	10 mm	155.000 mm	
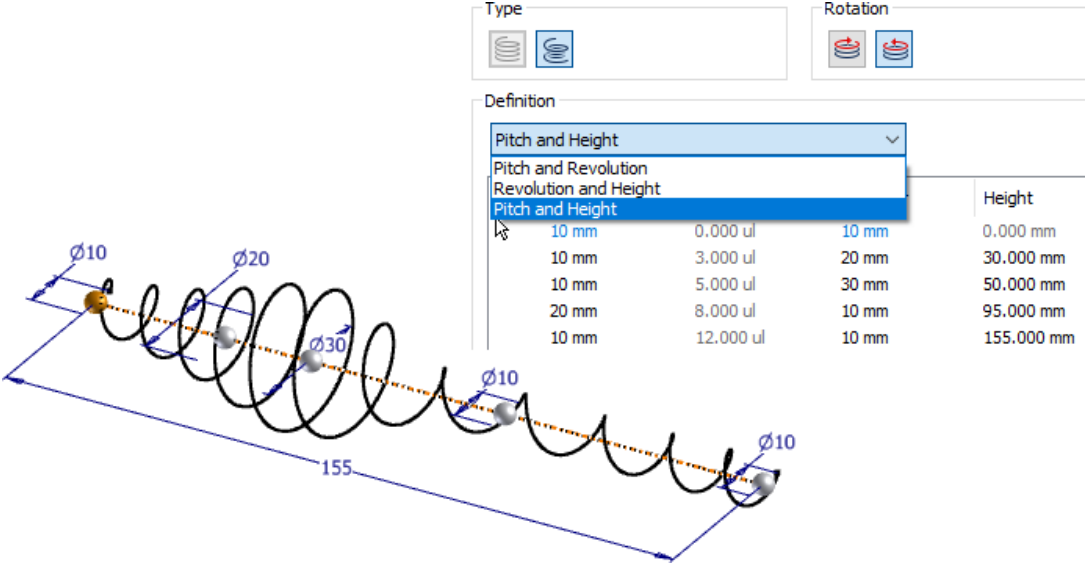
For drawing sketches, **Autoproject edges during curve creation** has been improved to behave the same as model sketches.

Inverted Fillet

This new fillet option is the result of your feedback. You can create a fillet with **1)** convex edges or **2)** concave edges.
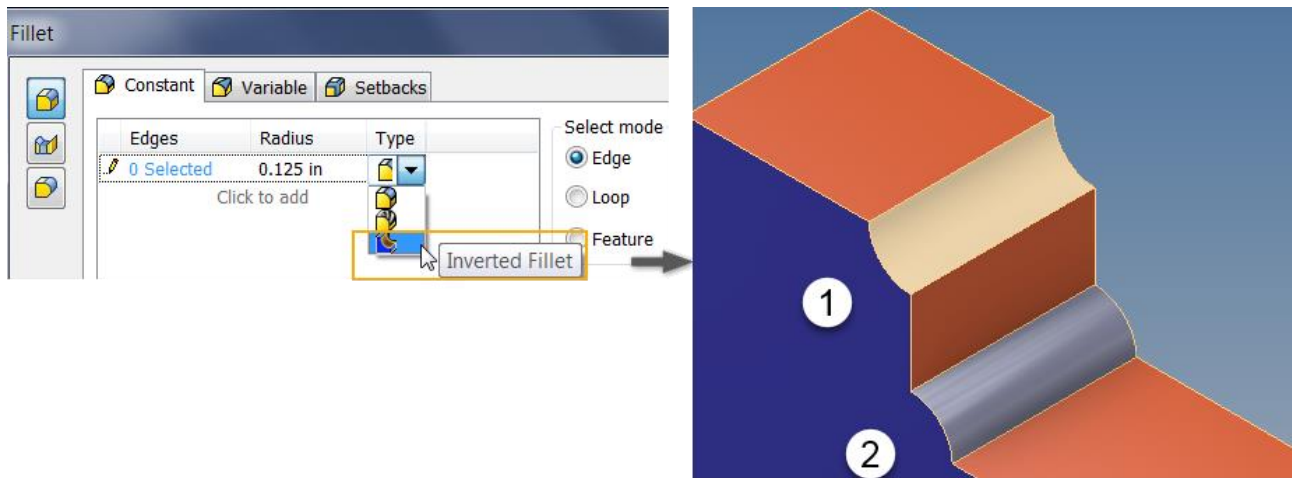
Direct Edit Supports Automatic Blending

Previously with 3D Model tab Modify panel **Direct Edit**, you could only rotate or move a face feature to another location. When deselected, Automatic Blending maintains this behavior and moves a face to a new location. When selected, the total length of a face feature is modified.

Automatic blending is a re-blending technology that automatically moves adjacent tangential faces and also creates new blends if required. It is available when you move or rotate a face.
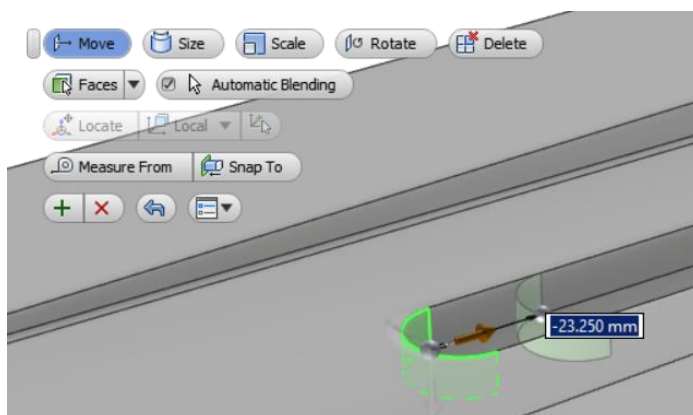
Thicken Command

I [An Inventor® Ideas submission](#)

Information about the depth and the method now display in the browser when the Application Option/Parts tab **Display extended information after feature node name in browser** setting is enabled.

- Fillet2 (R)
- Thicken1 (Join x 0.3 in)
- OffsetSrf1 (0.2 in)

Assembly Constraints

New Solutions for Constraining 2 Axes

I [An Inventor® Ideas submission](#)

The **Place Constraint** dialog box provides 3 new solutions for constraining 2 axes. When you select 2 axes you can use the new options, **Opposed** and **Aligned**, to control the axis direction when creating a mate constraint, making it easier for you to get the axes positioned the way you want.
1. **Opposed** (default): Reverses the mate direction of the first selected component.
2. **Aligned**: Maintains the mate direction of the first selected component.
3. **Undirected**: Creates an undirected axis constraint on the closest axis.
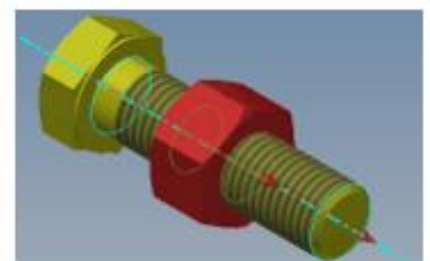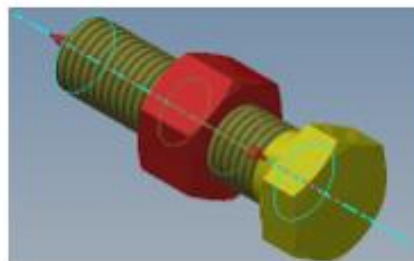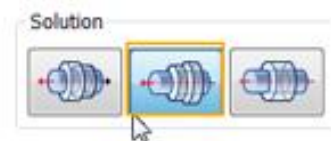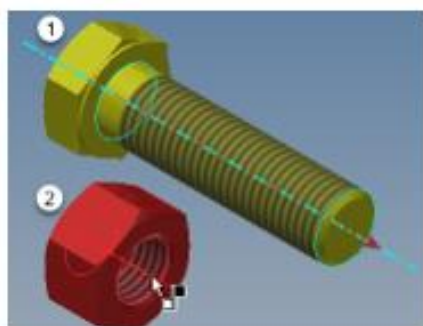
New Option to Lock Rotation with Insert Constraint

I **An Inventor® Ideas submission**

Use the new option, **Lock Rotation**, to lock the rotational degrees of freedom on a component when placing an insert constraint. This option prevents the part from rotating.
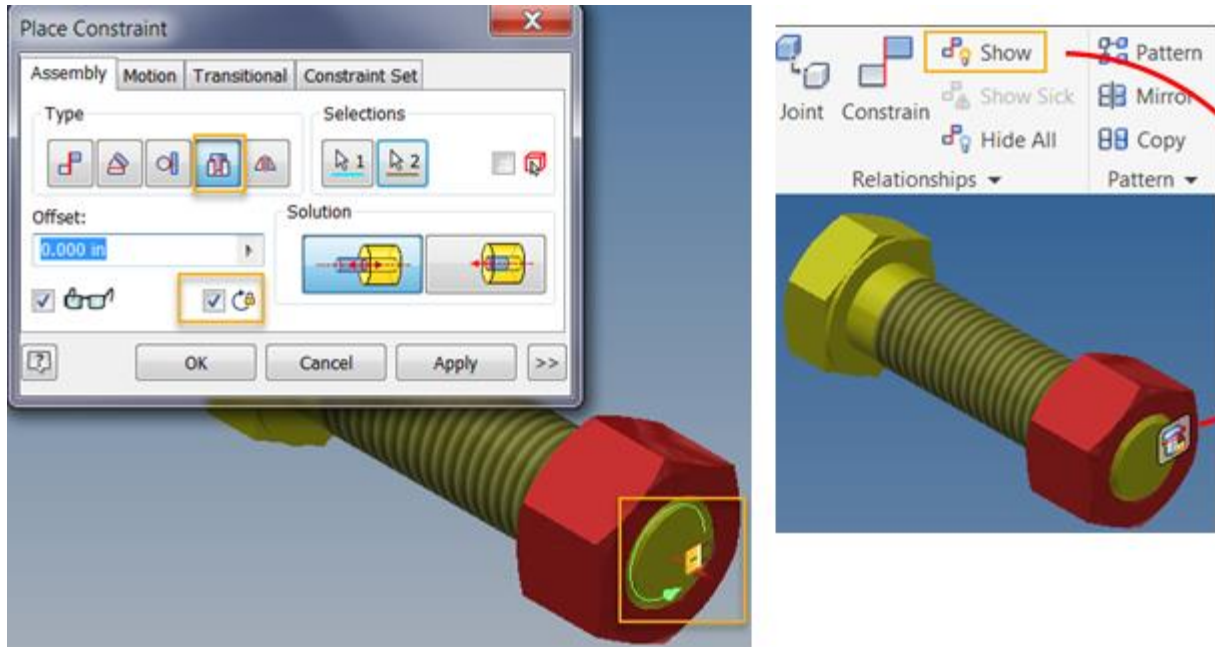
With **Lock Rotation** applied, the Insert constraint displays with a locked icon in the browser.
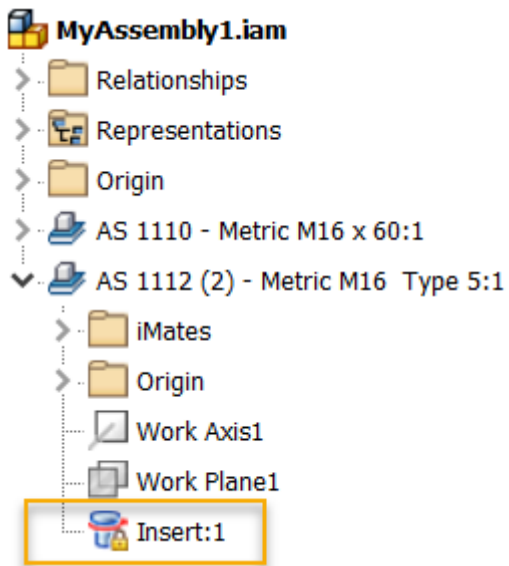
Angular Constraint Enhancements

An Inventor® Ideas submission

 The Directed and Undirected Angle setting within an angular constraint now persist when creating a new angle constraint or making edits to the existing constraint.

Migrate Custom Settings

 Use Migrate Custom Settings to bring your existing customization and Application Option settings into the latest Inventor Release. Administrators have additional control over use of this option in deployments.
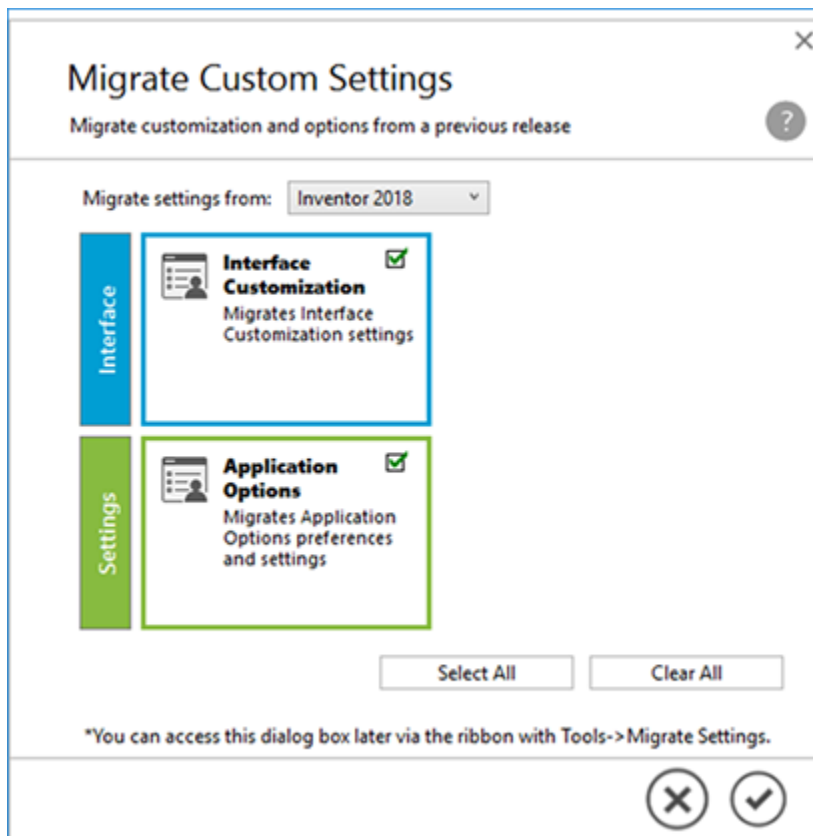
Color Schemes

The color scheme editor is installed as part of Inventor 2019. You can access it from the Application Options > Color Tab. Customizations are saved to the Application Options xml file.
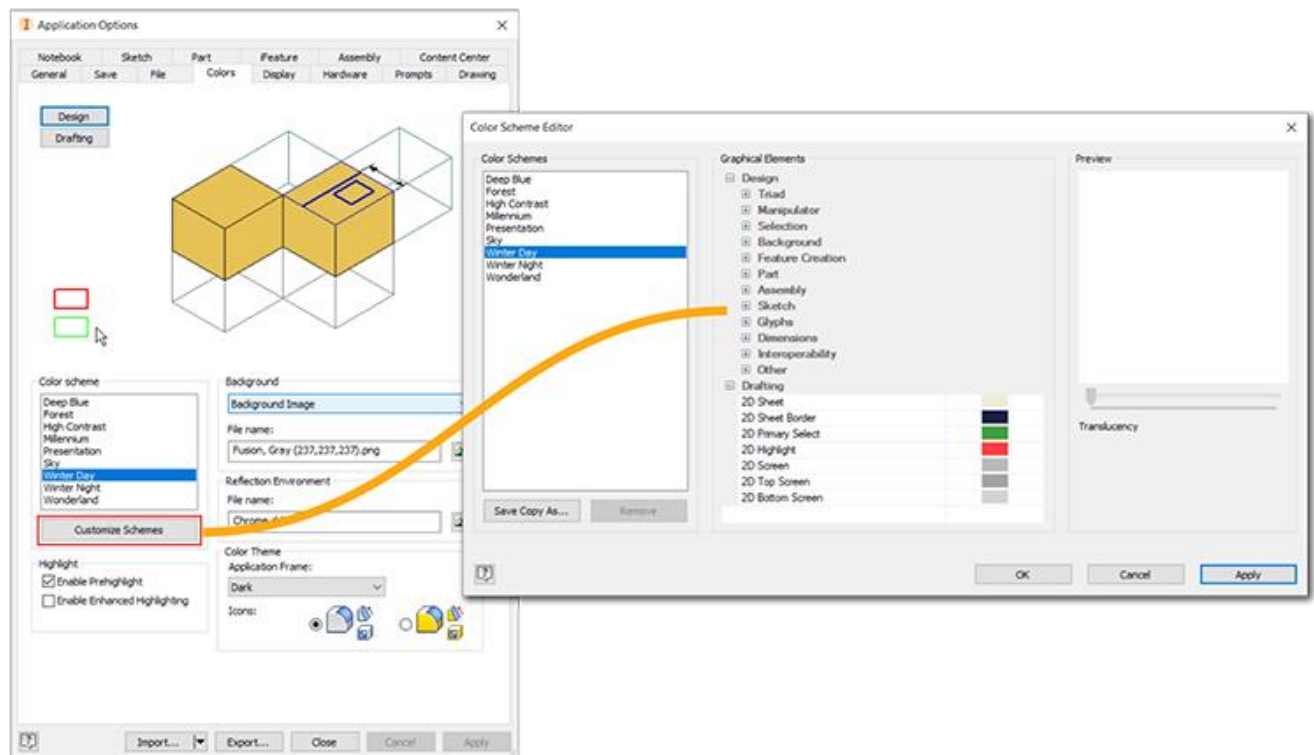
Streamlining the Installation Process

To expedite the installation process, some optional add-ins have been removed from the installation and are made available by means of a separate download, links included where applicable. This refinement affects the following add-ins or applications:

1. Autodesk Design Review
2. **Vault Basic**, available via your Autodesk account and through the Autodesk Desktop Application
3. Print Studio

Subscription Benefits

Collaborate on 2D and 3D Views with Anyone Using Shared Views

Collaborate with Shared Views

Use Shared Views to collaborate on a visual representation of your model or design online.

Simplify and speed up review cycles. Collaborate on 2D and 3D views with anyone, and receive comments and feedback directly inside your product. Any reviewer can review and comment online. Because shared views are visual representations, your designs or models are always protected.

 An Autodesk product is not needed to collaborate on shared views. All collaborators can view the shared view and add comments in [Autodesk Viewer](#).

 Subscribe to Inventor or Inventor LT to use Shared Views.

Store and Share your Data in the Cloud

Autodesk Drive

[Autodesk Drive](#) is a cloud storage solution that allows individuals and small teams to organize, preview, and share any type of design data.

You can use Autodesk Drive to:

1. Upload data to a personal cloud drive.
2. Organize and manage your data into folders.
3.   With Desktop Connector installed, you can view and organize files stored in Drive from your desktop and desktop applications, and only download when you need them.
4. View 2D and 3D designs within the browser on any device.
5. Share your drive with others for viewing, editing, uploading, and managing data.

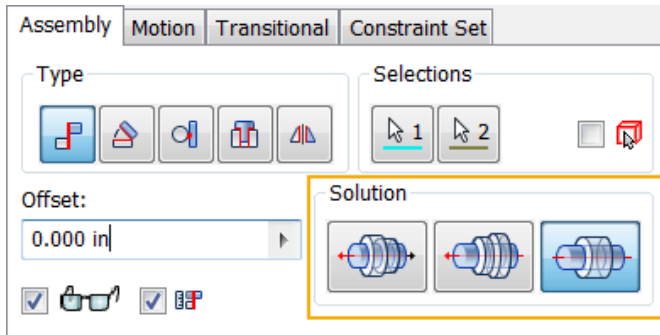 Subscribe to Inventor or Inventor LT to access Autodesk Drive as a subscription benefit.

For more information on Autodesk Drive, see [Autodesk Drive](#).
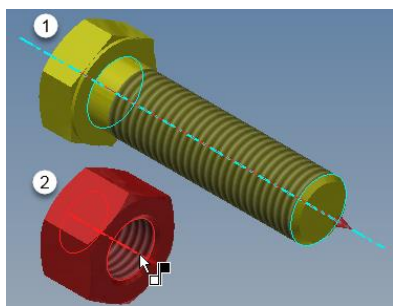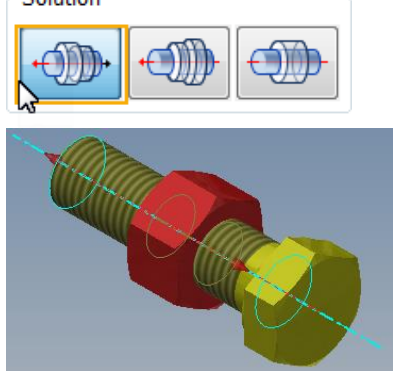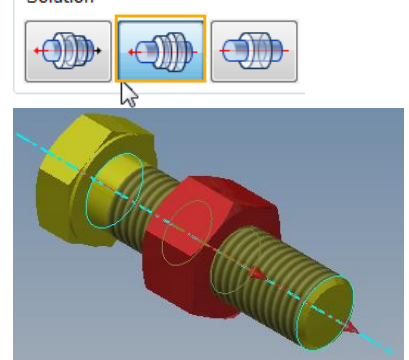
Assembly

Constraint Enhancements

New Solutions for Constraining 2 Axes

The **Place Constraint** dialog box provides 3 new solutions for constraining 2 axes.

Use the new options **Opposed** and **Aligned** to control the direction of an axis when creating a mate constraint between 2 axes. These options make it easier for you to get the axes positioned the way you want.

1. **Opposed** (default): Reverses the mate direction of the first selected component.
2. **Aligned:** Maintains the mate direction of the first selected component.
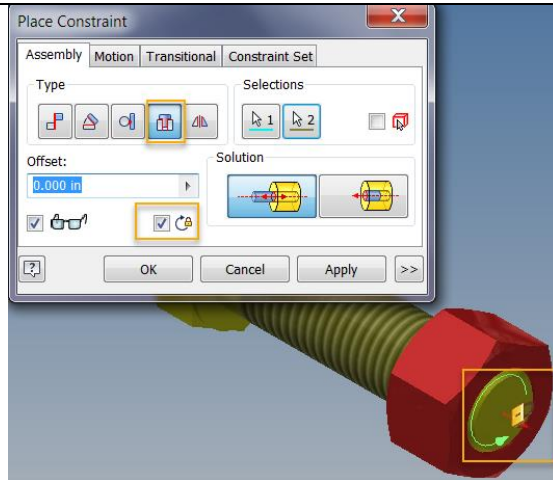3. **Undirected**: Creates an undirected axis constraint on the closest axis.

| The example below displays the center axis of the first selected component, and the center axis of the second selected component.	With **Opposed** selected, the direction of the axis of the first selected component is reversed.	With **Aligned** selected, the direction of the axis of the first selected component is maintained.

An Inventor® Ideas submission

New Option to Lock Rotation with Insert Constraint

Use the new option, **Lock Rotation**, to lock the rotational degrees of freedom on a component when placing an insert constraint. This option prevents the part from rotating.

A lock icon displays in the graphics window when placing an Insert constraint with **Lock Rotation** selected. By default, the lock icon no longer displays after closing the Place Constraint dialog box.	To view the lock icon in the graphics window after closing the dialog box, click Assemble Relationships panel **Show**. Once displayed, you can right-click the icon, and access options for suppressing, and other edit operations.
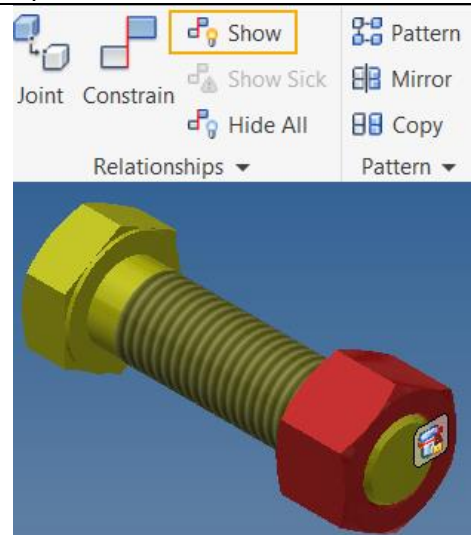
Once **Lock Rotation** applied, the Insert constraint displays with a locked icon in the browser.
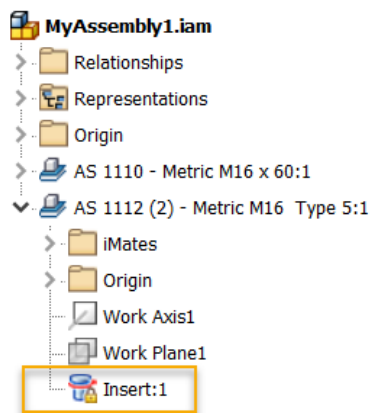
Rotation is not available when creating an iMate definition. Lock Rotation is only available when creating an Insert constraint or editing an iMate result.

An Inventor® Ideas submission

Angular Constraint Enhancements

Previously, a Directed and Undirected Angle constraint flipped when a related component's position changed. Now, the Directed and Undirected Angle setting within a angular constraint persists when creating a new angle constraint or making edits to the existing constraint.
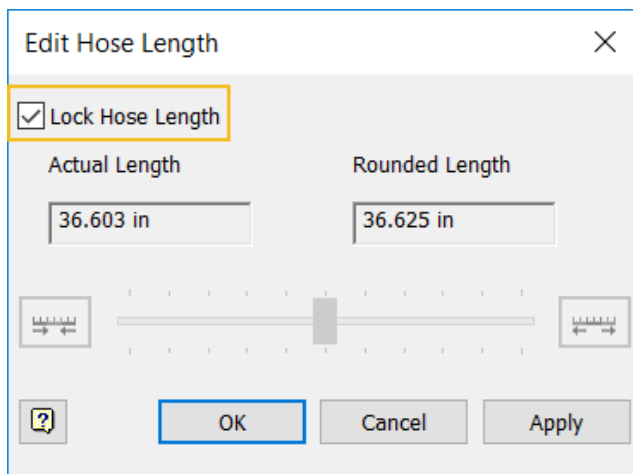
An Inventor® Ideas submission

Tube and Pipe Enhancements

Lock Hose Length

Previously, the value in the Actual Length field in the Edit Hose Length dialog box was not a reliable indicator of the length of the flexible hose in an assembly.

The new option, **Lock Hose Length**, allows you to calculate an exact sum of hose length. When selected, if components move or shift, this option prevents the length of the hose from changing due to adaptivity.

You can also lock hose length by adding a **General Dimension** from the 3D sketch tab Constraints panel to a flexible hose in the graphics window.

An Inventor® Ideas submission

Content Center/Vault Server Enhancement

If you have custom libraries on a Vault server, you can deselect the new Application Options setting, **Check all Families for Library updates**, to quickly suppress all families in custom libraries from synchronizing to their parent library on the Vault Server.

Previously, the only way to prevent all Content Center families in custom libraries from being synchronized to their parent families on the Vault Server was to suppress each family individually in the Content Center editor.

This new option is located on the Application Options Content Center tab.

◉ Autodesk Vault Server
    ☑ Check all Families for Library updates

General Enhancements in Assembly

Browser icons

Icons in Express and Full mode are being adjusted to align the display between those environments. The following explains how icons appeared in 2018 and earlier releases and then shows how these will display from 2019 onward.

Legend

 Express mode, left column; Full mode, right column

Solid, Surface, and Multi-body Icons in Full Mode

For 2018 and prior releases, in Express mode, solid, surface, and multi-body components were displayed using the standard part icon. When you switched to Full mode, the icons changed to display as a solid, surface, or multi-body component.

For 2019 and later, these components display the same browser icon in Full mode as when in Express mode.

Sheet Metal, iPart, and Content Center Icons in Express Mode

For 2018 and prior releases, in Express mode, Sheet Metal components, Content Center components, and iParts displayed with the standard part icon.

For 2019 and later, these components display the same icon in Express mode as when in Full mode.
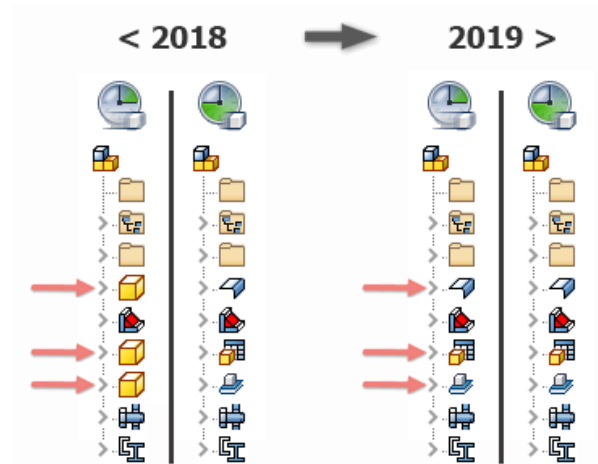
Express Mode

The ability to resolve files when opening an assembly is now available in Express mode.

Frame Generator CUTDETAIL Enhancement

Previously the values generated by applying the Trim/Extend command to cut angles on frame members were not available in the iProperties/Custom tab. In addition, the Frame Generator G_L parameter did not reliably report correct lengths.

These limitations are now resolved. In Inventor 2019:

1. The Frame Generator G_L parameter reliably reports correct lengths.
2. The values generated by applying the Trim/Extend command to cut angles display in the iProperties/Custom tab as CUTDETAIL1, CUTDETAIL2, etc. and can be included in the Bill of Materials and Parts List.
    Use the Rebuild All command to apply this behavior to models created in earlier versions of Inventor: Open an assembly file that was created in an earlier version and click Manage tab Update panel Rebuild All.

I [An Inventor® Ideas submission](#)

Parts

Model-Based Definition Enhancements

Tolerance Advisor Shows Face Status Coloring

Previously, Tolerance Advisor reported only the status of the tolerance scheme. You can now enable Face Status Coloring to display the constraint state on the model. Click Face Status Coloring at the bottom of the Tolerance Advisor browser to turn face coloring on and off.
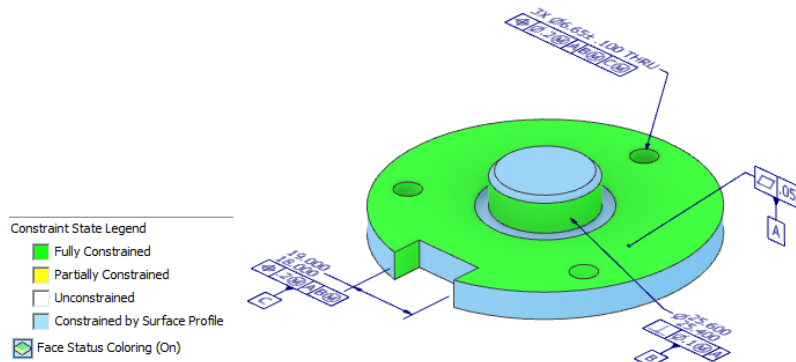

**Tip:** Check out the **Create and Analyze Tolerance Features** tutorial in the gallery to experience the new workflow.

3D Annotation Hole/Thread Note Displays Quantity

In the previous release, the quantity of a hole pattern was displayed only when you used a Tolerance Feature to annotate the hole.

The General Annotation Hole/Thread Note command was updated to display the pattern quantity.
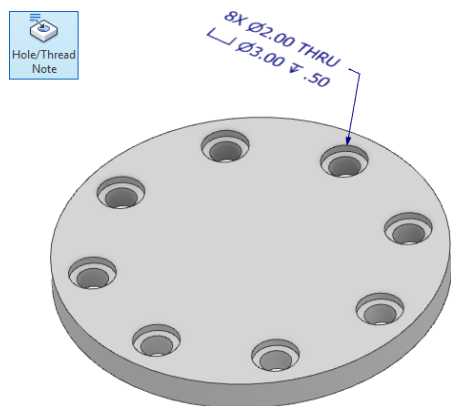
The active style library must contain the 2019 3DA style or the quantity is not displayed. If the quantity is not displayed after you add the annotation, choose the Manage tab > Update to add the quantity string to the 3DA styles.
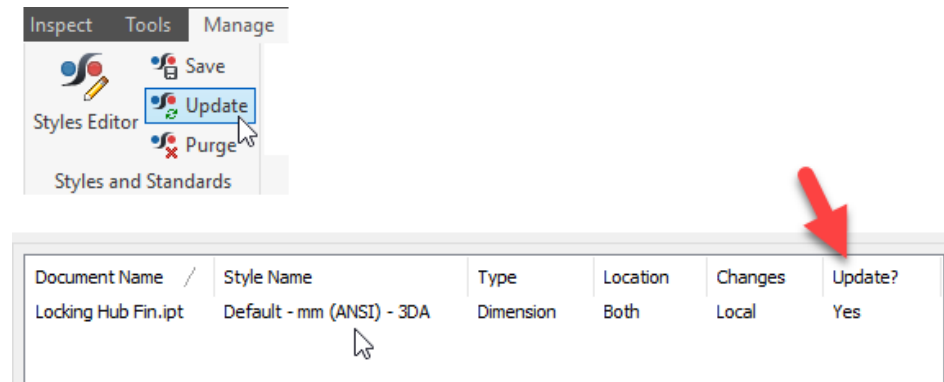
Important: Autodesk added 3DA styles to the default style library to support MBD and 3DA annotations. If you use your own style library, it may be missing these styles.

# Direct Edit Enhancements

Direct Edit Now Supports Automatic Blending

Previously with 3D Model tab Modify panel **Direct Edit**, you could only rotate or move a face feature to another location. When deselected, Automatic Blending maintains this behavior and moves a face to a new location. When selected, the total length of a face feature is modified. Automatic blending is a re-blending technology that automatically moves adjacent tangential faces and also creates new blends if required. It is available when you move or rotate a face.

Sheet Metal Enhancements

Create a symmetric Face
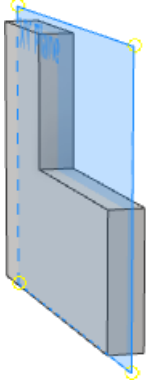
Previously, you could only extrude a face in one direction or the other which made it difficult to center a sheet metal part about the thickness. The Face command now supports extruding from the mid-plane to create a symmetric face.
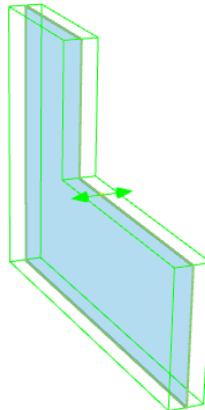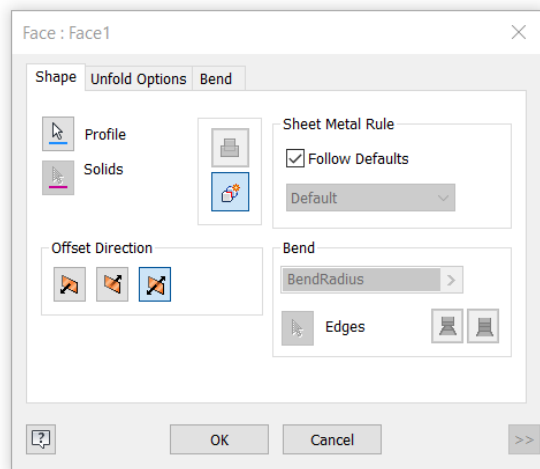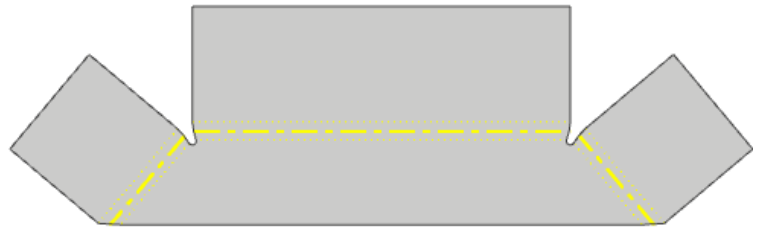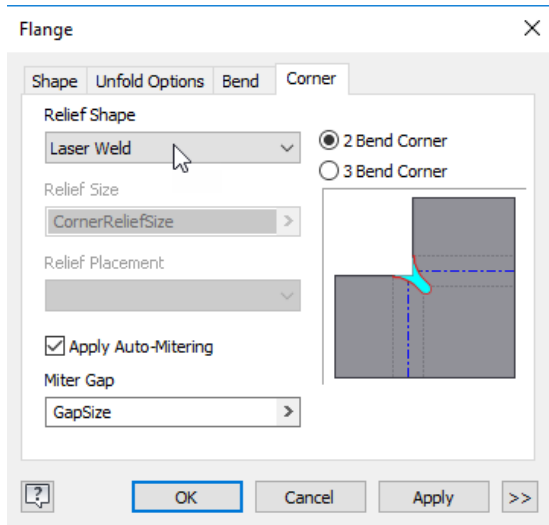

An Inventor® Ideas submission

Laser Weld Relief Shape

The Linear Weld corner relief terminates on a point, the Arc Weld corner relief shape terminates with a straight line segment. The new Laser Weld corner relief terminates with a tangent arc and is more suitable for laser cut parts.

General Enhancements in Parts

Thicken Command Enhancement

Information about the depth and the method now display in the browser when the Application Option/Parts tab, **Display extended information after feature node name in browser** setting is enabled.

I An Inventor® Ideas submission

Fillet Creation Enhancement

Use the new Inverted Fillet option to invert fillets. You can create a fillet with **1)** convex edges or **2)** concave edges.
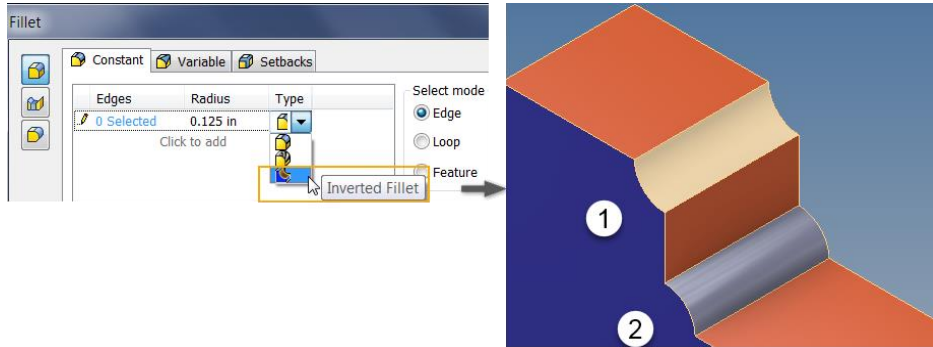
**An Inventor® Ideas submission**

Sketch

Spline Enhancements

Support for Locking the Length of a Spline

Previously there was not a way to prevent the length of a spline from changing when changes were made to other components. For example, if you created a sketch profile consisting of line and spline geometry, and then modified the length of the line geometry, both the length and shape of the spline geometry changed. There was no mechanism in place to prevent the length of a spline from changing.

Now there is. In the 3D Sketch environment, the general dimension command is enhanced to preserve the length of an interpolation spline.

What happens: When you add a dimension to a spline, the spline's fit method is converted to minimum energy. The dimension default value is the length of the converted minimum energy spline length.

The result is: When you add a general dimension to a spline, a length dimension is added which prevents the overall length of spline from changing. As components move or shift, although the shape continues to adjust, the total spline length remains the same.
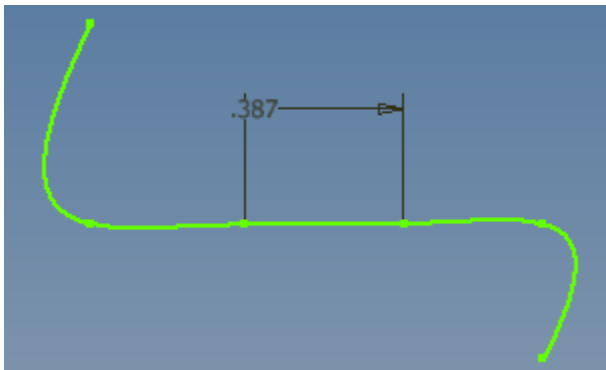

Important: The shape of a spline reverts back to its original shape when the length dimension attached to a spline is removed. This is because a spline with length dimension is a curve with a geometric constraint and a dimensional constraint to meet length control. When you delete the dimension, you are deleting these constraints, causing the length control to also be removed. The geometric constraint re-solves the spline to get a unique spline shape which does not maintain the spline length.

General Enhancements in Sketch

Variable Pitch Helix

The Helical Curve command now supports creating a helix with a variable pitch.

Previously with 3D Sketch tab Create panel **Helical Curve**, you could only create a helix with a constant pitch. Use the new **Variable helical curve** option in the command to specify multiple Pitch, Revolutions, Diameter, and Height values. You can use the variable helical curve as a guide in the Loft command or as a Path in the Sweep command.
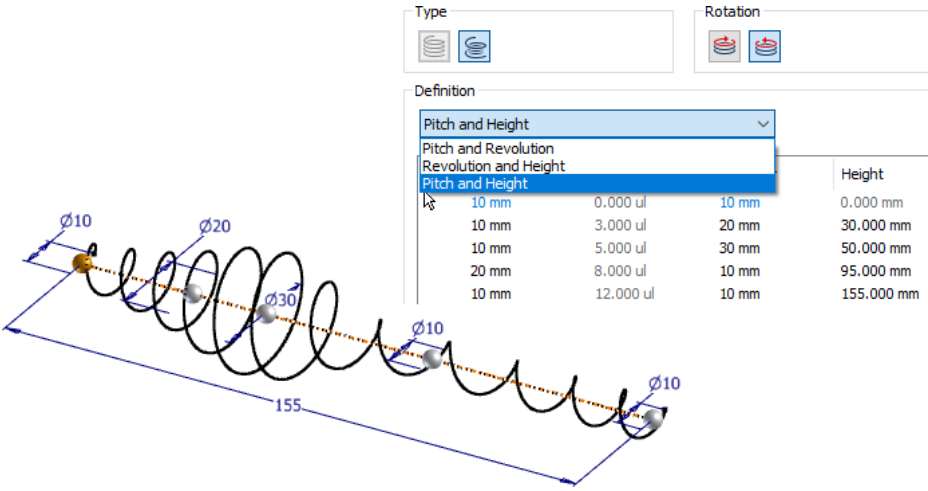
Tip: Check out the new **Create a Variable Pitch Helix** tutorial in the gallery.
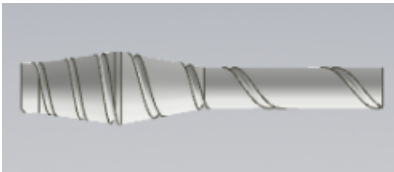
Drawing Sketch Autoproject

The Application Options/Sketch tab setting, **Autoproject edges during curve creation**, now behaves the same in a drawing view sketch as it does in a part sketch.

In a drawing view sketch with **Autoproject edges during curve creation** selected:

1. Pausing the cursor over and around a drawing profile with a sketch command active no longer projects the profile. You must now click the profile to project the profile.
2. While hovering the cursor over an edge, a highlight preview shows and then a black projected curve graphic displays.
3. Deselecting **Autoproject edges during curve creation** in Application Options/Sketch tab when a sketch is active now takes effect immediately. You no longer need to exit and re-enter the sketch environment for the change to the command to be enabled.

Image Property Enhancements

You can now render images with unchanged alpha values (Alpha transparency) and specify a transparency color.

The Image Property dialog box is enhanced with the following new settings:

1. **Set Chroma Key:** Select to specify a transparency color.
2. **Use Image Alpha (only available if the image supports alpha layer):** Combines the background with the image using the alpha layer of the image.
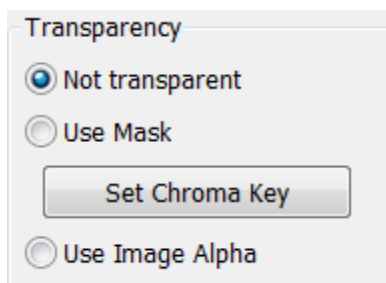
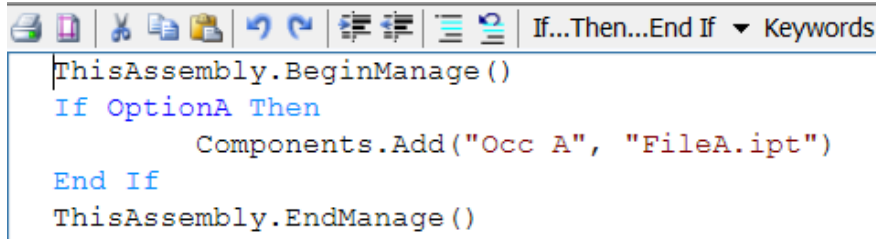As a result, quality of the rendered image is improved.

General

iLogic Enhancements

New iLogic Components and Management Behavior

Multiple new iLogic assembly functions make it easier for you to write rule code to add, modify, and delete components and constraints. Here are some examples:

1. **Components.Add:** Ensures the component exists and that it has specified properties.
2. **Components.AddiPart:** Creates/updates an occurrence using an iPart factory and specification of a member.
3. **ThisAssembly.BeginManage and ThisAssembly.EndManage:** Allow you to delete components without specifically calling Components.Delete.

 In the following example, OptionA is a True/False parameter in the assembly. If the parameter is set to True, the component named Occ A will be added or updated. If it is False, the component won't be added or it will be deleted. iLogic ensures that Occ A is present if-and-only-if OptionA is True.

```
ThisAssembly.BeginManage()
If OptionA Then
        Components.Add("Occ A", "FileA.ipt")
End If
ThisAssembly.EndManage()
```

When the EndManage code runs: If OptionA is false and if the component named Occ A already exists in the assembly, it will be automatically deleted.

 The principle is: Every time a BeginManage/EndManage block runs, you must call a function to add only the components you want included in that block.

Important: iLogic uses the component name to determine which components to manage, update, and delete. If you manually rename a managed occurrence, without updating the managing iLogic rule, iLogic will stop managing it and create a new occurrence to replace the renamed one.

For more information on the functions supported in iLogic, see [iLogic API Reference](#).

New Document Units Geometry

There are new functions which use document-units instead of database-units for the coordinate values and objects representing Points, Vectors, and Matrices. These objects can be used to specify the location and orientation of components created by Components.Add and related functions. Use ThisDoc.Geometry.Point() or similar functions to create the objects. property InDatabaseUnits can be used to retrieve the corresponding object in database units. This is required when using Inventor API functions.

New iLogic Assembly Add Constraints Functions

The new iLogic Relationships (Add) functions allow you to create an iLogic assembly whose occurrences and constraints are generated by a rule. The rule will re-generate or update the content if any of the relevant parameters values are changed.

See below for the list of the new functions:
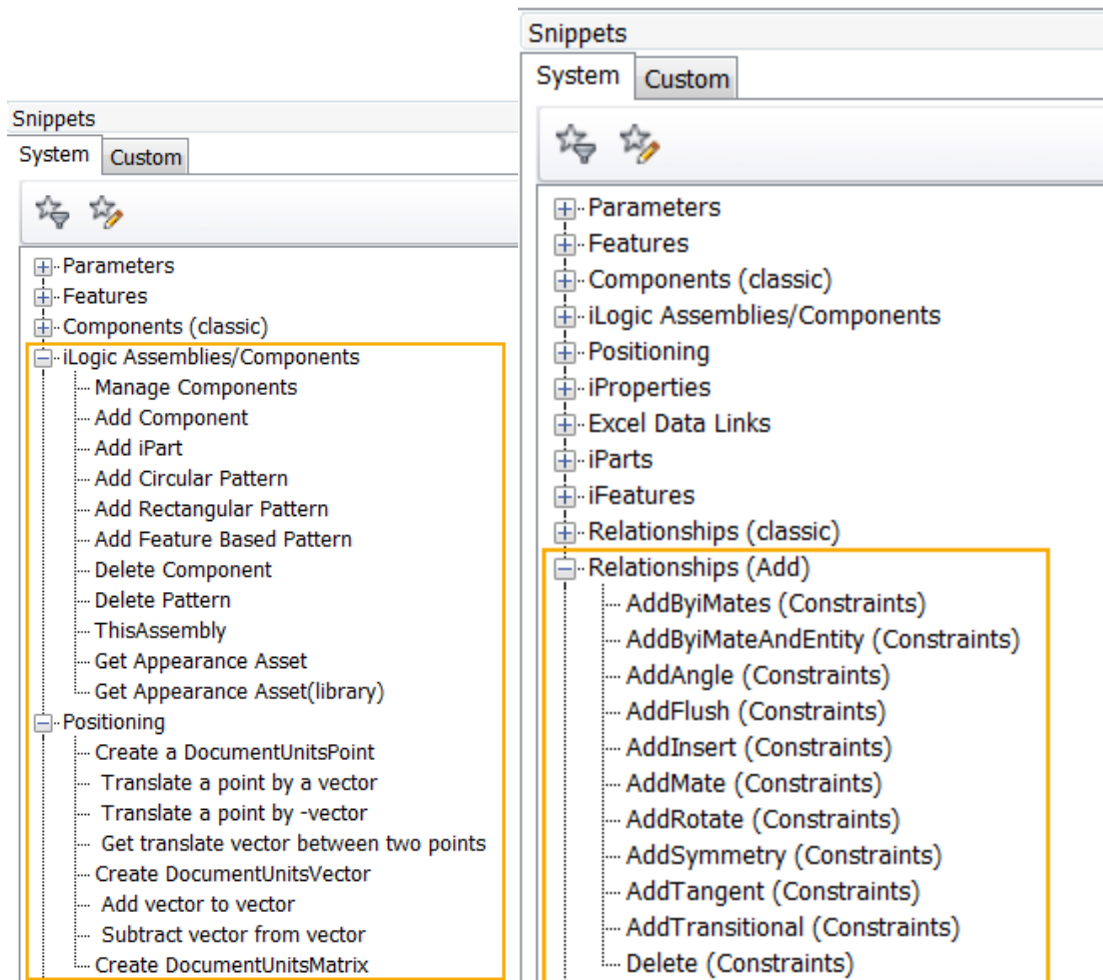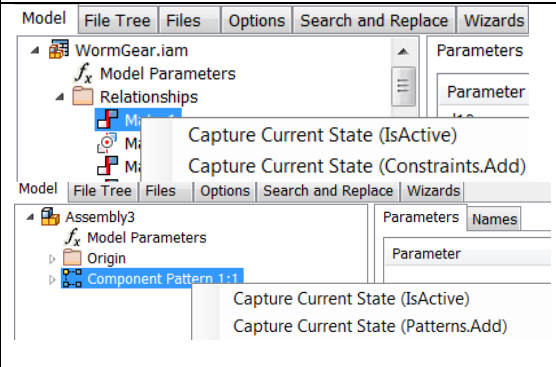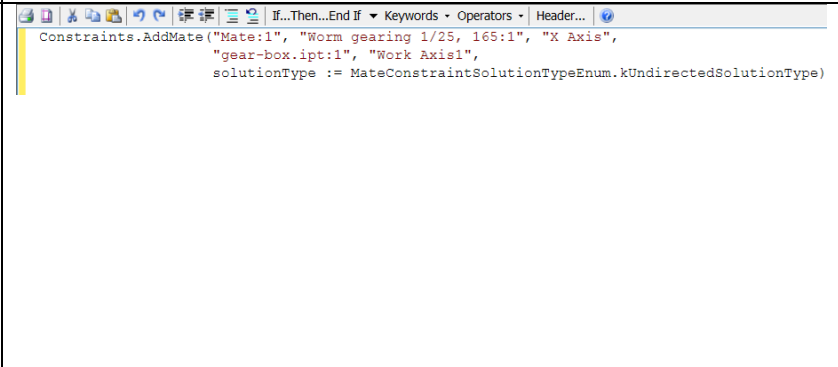
For more information, see [iLogic API Reference](#)

New Capture Current State Commands

The Capture Current State command is enhanced to support the following:

1. **Capture Current State (Components.Add)** Captures the state of the selected components using **Components.Add**. Ignores related constraints.
2. **Capture Current State (Components Constraints.Add)** Captures the state of the selected components and related constraints using **Components.Add**.
3. **Capture Current State (Constraints.Add)** Captures the state of the selected constraints using **Constraints.Add**. Only available if the file contains a constraint.
4. **Capture Current State (Patterns.Add)** Captures the state of the selected pattern. Available if the file contains an assembly pattern.

The new Capture Current State commands are available by right-clicking on one or more files in the Rules Editor on the Model tab.	Here's an example of a rule generated from the Constraints.Add command. Once added to the rule editor, you can make any modifications you want to the content directly in the rule editor.

Multi-select components in the Model tree in the Rule Editor to capture the state of multiple components all at once. If you are capturing constraints between components, this ensures these are only captured once.
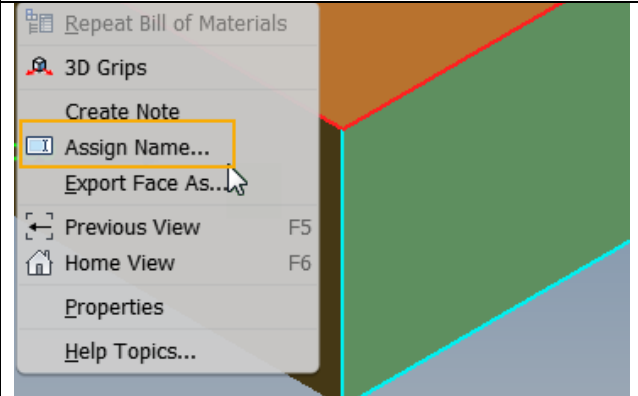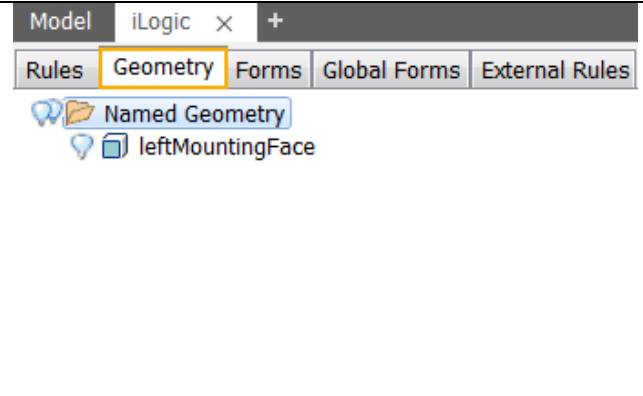
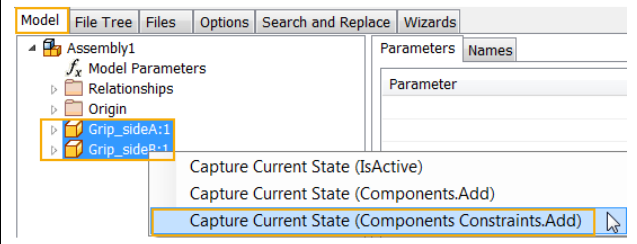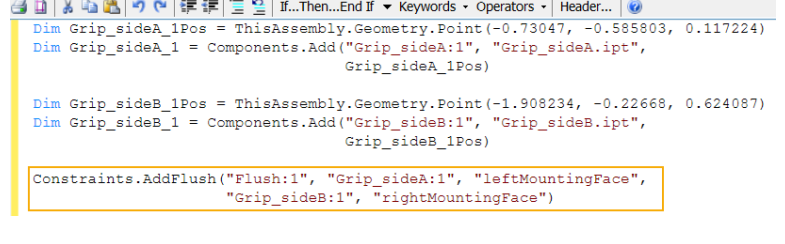# Use Assign Name to Identify Geometry for Constraints

You can now assign names to faces and edges, and then create a rule that adds the constraint(s) directly to the face or edge with the assigned name.

Tip: Assign a descriptive name to the constrained geometry to make it easier to identify the geometry in the rule editor.

To begin, assign a name to a face or edge:

|	
Step 1 In a part file, right-click on the geometry that is or will be constrained to another part, and select Assign Name.	The assigned name displays in a new Geometry tab in the iLogic browser and on the geometry in the graphics window (part file only). **Tip:** Turn on and off the display of the assigned name in the graphics window using the context menu option Show/Hide Label.

Next, create a rule that will add the constraint(s) directly to faces and edges with the assigned names:

Step 2the assembly file, in the Edit Rule dialog box on the Model tab, multi-select the part names, right-click, and then select Capture.Current.State (Components Constraints.Add) from the context menu.	The rule editor populates with the new rule. The constraint will be re-created whenever you run the rule. If the geometry was not assigned a name in the part file, the Rule Editor creates a generic name for the geometry.

There is no associativity between the assigned name and the Rule Editor. If you change an assigned name in a part file, you will need to recreate the rule or manually change the assigned name in the rule editor.

Enhancement to the iLogic Help for Functions

Help for iLogic functions and arguments are now available from the iLogic API Referencehelp node. This help content is in english only.
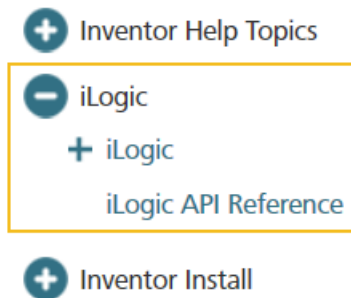
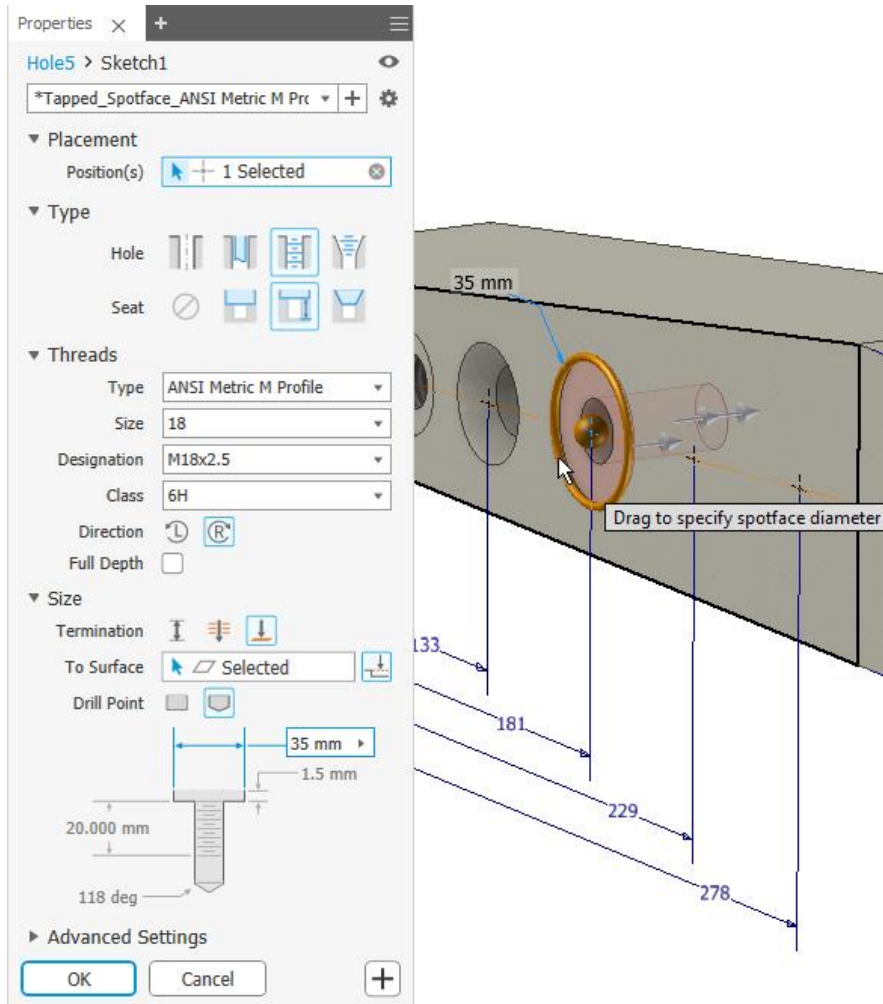# Hole Feature Productivity, Workflow, and UI Enhancements

Productivity Enhancements

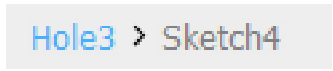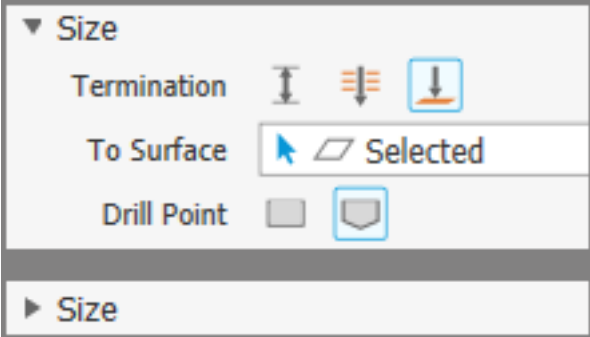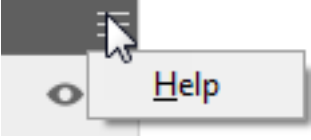The new hole command provides the following productivity enhancements:

Faster	Streamlined workflow reduces clicks, mouse movement, and context switching thereby significantly increasing speed and productivity. Additional performance improvements are made by loading thread and clearance data.
Smarter	We have simplified the placement selection types. You no longer need to pick which one you want. It is inferred from your interactions.
Robust	You can add more than one hole without first creating a sketch.
Flexible	Rapid linear offset dimensions to position a hole, as well as concentric constraints, the command creates the underlying sketch.
Seamless workflow	Move between hole definition and sketch to add or modify properties and switch back
What you need when you need it	In-context dimensions replace the Mini Toolbar to allow for direct access to parameters when interacting with your model.

User Interface Enhancements

The Hole command provides a streamlined workflow and hole **presets** for easy re-use.

Key Concepts

Streamlined Workflow	
	The property panel workflow is top to bottom. That is, any property you set or change can affect the properties in sections below it, but those properties do not affect the properties in preceding sections. Improved dimension order allows faster value entry for holes. allow for creation and re-use of often used property sets.
Breadcrumb Hole3 › Sketch4	Breadcrumbs aid in feature creation and edit. In the image (left), a hole feature (Hole3) is being edited, you can click on 'Sketch4' to edit the sketch or you can click on 'Hole3' to edit feature defining parameters.
Expand/Collapse ▼ Size Termination To Surface ▸ ▱ Selected Drill Point ▸ Size	Panel sections can be expanded or collapsed to suit your use, personalizing the use interface for often or seldom used parameters. Panel sections remember the last used state between uses.
Panel menu Help	The drop down provides access to Help and other advanced settings. The menu adjusts based on context. For example, one list for the property panel, one for the model browser, and so on.

Color Scheme Enhancement

New and Improved Color Scheme Editor

Previously you needed to install the Color Scheme Editor from a separate installer, and the dialog box was not available from within Inventor. With Inventor 2019, the Color Scheme Editor is installed with Inventor and access to the Color Scheme Editor is available directly from the Application Options/Color tab. Click Customize Schemes to open the Color Scheme Editor and create your own custom color schemes. In addition, the Color Scheme Editor is enhanced as follows:

1. Edits are saved directly to the Application Options .xml file. Previously any modifications you made required you to save to the registry.
2. Provides settings to create new schemes and remove a scheme from the xml.
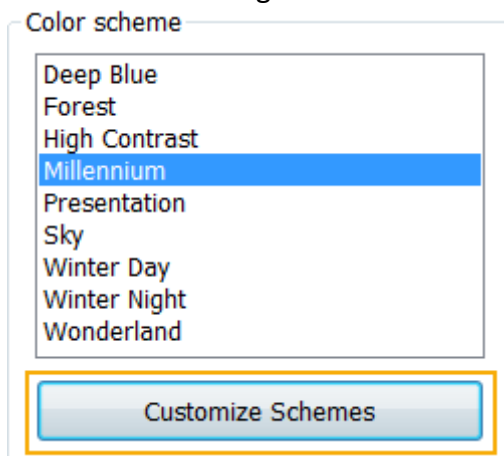
3. Custom color schemes are exported/imported to and from the Application Options .xml file using the Export and Import buttons on the Application Options dialog box.

An Inventor® Ideas submission

Performance Improvements

Significant performance improvements are seen in the following areas (Assembly related improvements are not available in Inventor LT):

General Modeling

1. **Threaded Hole** - display has been optimized for better performance. Improvement is most noticeable in models with many threaded holes.
2. **Zoom** speed when using the mouse wheel has been significantly improved for large assemblies.

Assembly Modeling

1. **In-place Edit** - improved performance when entering and exiting in-place edit.
2. **Design View** - activation speed has been significantly improved.
3. **Positional Representations** - global update performance improvements for positional representations resulting in faster switching between Pos Reps, LODs, and so on. Additional efficiencies were achieved by updating only participating components.
4. **Section View** - improved performance when using the section view command in Full mode. Significant improvement in dragging the section plane during preview and with pan/zoom/rotate viewing tools.
5. **Assembly Features** - significant performance improvements affecting workflows using assembly updates, rebuild all, and updates during file open operations.
6. **Express Mode** - additional commands are now available in Express Mode. See .
7. **Drive Constraint** - improvement based on better management of assembly conditions not directly involved in driving constraints.
8. **Replace All** - for models where a component has a large number of instances (e.g. 300+) the performance is significantly improved.
9. **Component Pattern Selection** - significant performance improvements in selecting component patterns both for initial selection and subsequent selection.
10. **Shrinkwrap** - Detect Features exposes hidden component features, making it easy to exclude or include those features.
11. **Frame Generator** - general update performance improvements. The degree of improvement differs from one dataset to another.
12. **Migration** - applies to legacy assemblies, releases 2012 and prior. Performance of migration from Color Styles to Consistent Materials has been improved.

Drawing

Drawing view improvements are more noticeable for views of larger assemblies. Improvements in the following areas are included:

1. **View creation** when using hidden line removed and shaded view for base and projected views.
2. **View navigation** during view previews.
3. **View updates** for views using Design View, Level of Detail, and Positional representations including those with visible surfaces.
4. **Projected View** - improved performance when using the Projected View command with a placed view. Not applicable to projected view creation during base view placement.
5. **Reference Part preview** is improved for views where the reference parts extend beyond the view margins.

Other General Enhancements

Language Pack Templates Now Install Under the Local Folder

When you install a language pack, the Inventor template files now install under the respective local folder (\Templates\{locale} folder).

English language pack example:
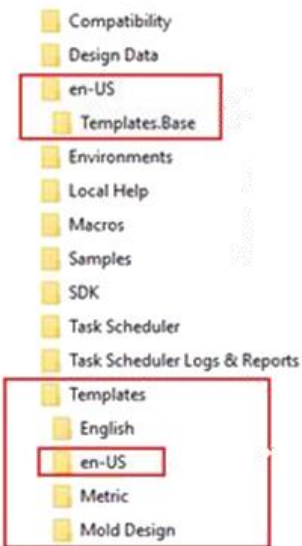
Note: If you've installed a language pack, use the drawing template located in the templates language folder, for example, Public\Documents\Autodesk\Inventor 2019\Templates\ja-JP\Standard.dwg. You may encounter style conflicts using the drawing template located in the standard directory, Public\Documents\Autodesk\Inventor 2019\Templates\Standard.dwg template.

Migrate Custom Settings

Previously, you used xml files to migrate customization and Application Options settings to a new release.

If an older supported version is detected when you install Inventor 2019, the Migrate Custom Settings dialog appears. Use this dialog to update Inventor with your customization and Application Option settings without the need to use the xml export/import process.
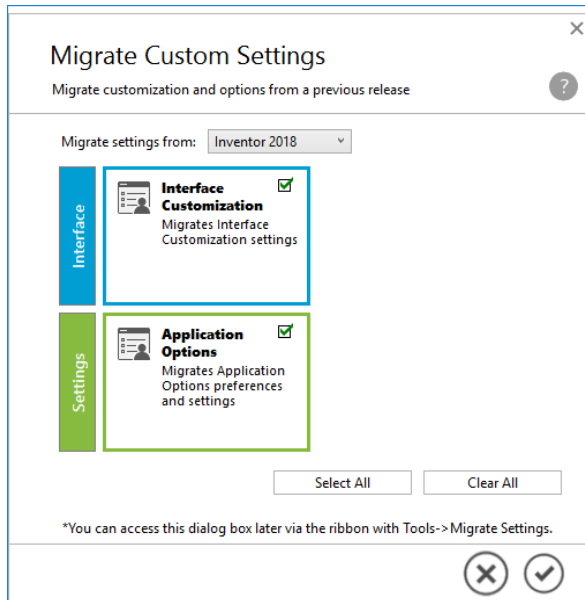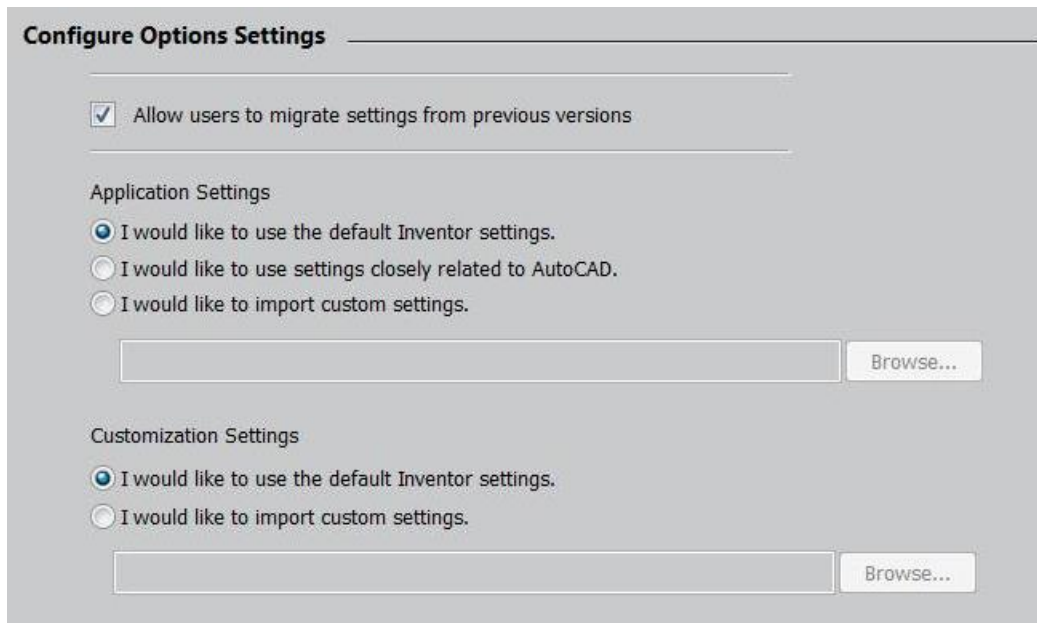

If you close the dialog without migrating, you can migrate the settings later. Click **Tools tabOptions panelMigrate Settings** .

1. Supported older versions are Inventor 2018 or newer.
2. Restart Inventor after you migrate the settings.

A new option was added to **Configure Options Settings** that allows administrators to control the use of Migrate Custom Settings in a deployment.

Clear the check box for **Allow users to migrate custom settings from previous versions** to block the Migrate Custom Settings command. If the box is not checked, Migrate Custom Settings is not installed with the deployment and is not available in the Tools tab. Check the box to install Migrate Custom Settings.


Transparent Background Export Enhancement

When you export an Inventor file as a PNG, TIFF or BMP image with a transparent background, the XYZ triad is no longer included in the exported image.
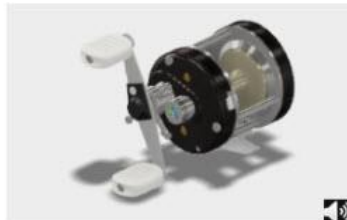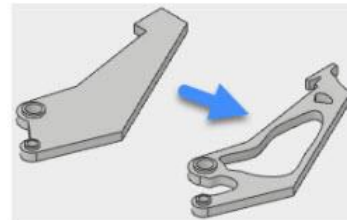
Guided Tutorials

New Tutorials

The Guided Tutorial learning content grew significantly this year. The gallery now contains 32 Autodesk authored tutorials, and 6 created by educational content developer Pluralsight LLC. The Pluralsight tutorials are available in English only.
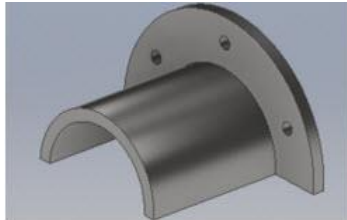
ACAD Import   AnyCAD for Fusion 360   Apply Shape Generator

To access the guided tutorials, click the Get Started tab > Tutorial Gallery > Available Tutorials.

The following are new tutorials added for 2018 and 2019:

- ACAD Import
- AnyCAD for Fusion 360
- Apply Shape Generator
- Assembly 3D Annotation
- Basic Part Modeling: Shelf Support Bracket (Pluralsight)
- Basic Sweep: Cotter Pin (Pluralsight)
- Create a linear drive assembly
- Create and Analyze Tolerance Features (**2019**)
- Create and Use Sketch Blocks
- Create Detail Drawings
- Create GD&T Tolerance Features
- Create Plastic Part Features 1 of 2
- Create Plastic Part Features 2 of 2
- Design Accelerator - Shafts and Gears
- Fully-Constraining a Sketch (Pluralsight)
- Loft Basics: Creating a Vacuum Attachment (Pluralsight)
- Sheet Metal 3 v2
- Sheet Metal Design
- Shrinkwrap for General Use
- Understanding Extrude Extents (Pluralsight)
- Understanding Revolve Extents

New content is added frequently, so check the gallery often!